Control of Motion

- Discrete Motion
  - On/off control
  - Simple logic
- Proportional Motion
  - Trajectories, velocities, acceleration
  - Open loop or closed loop

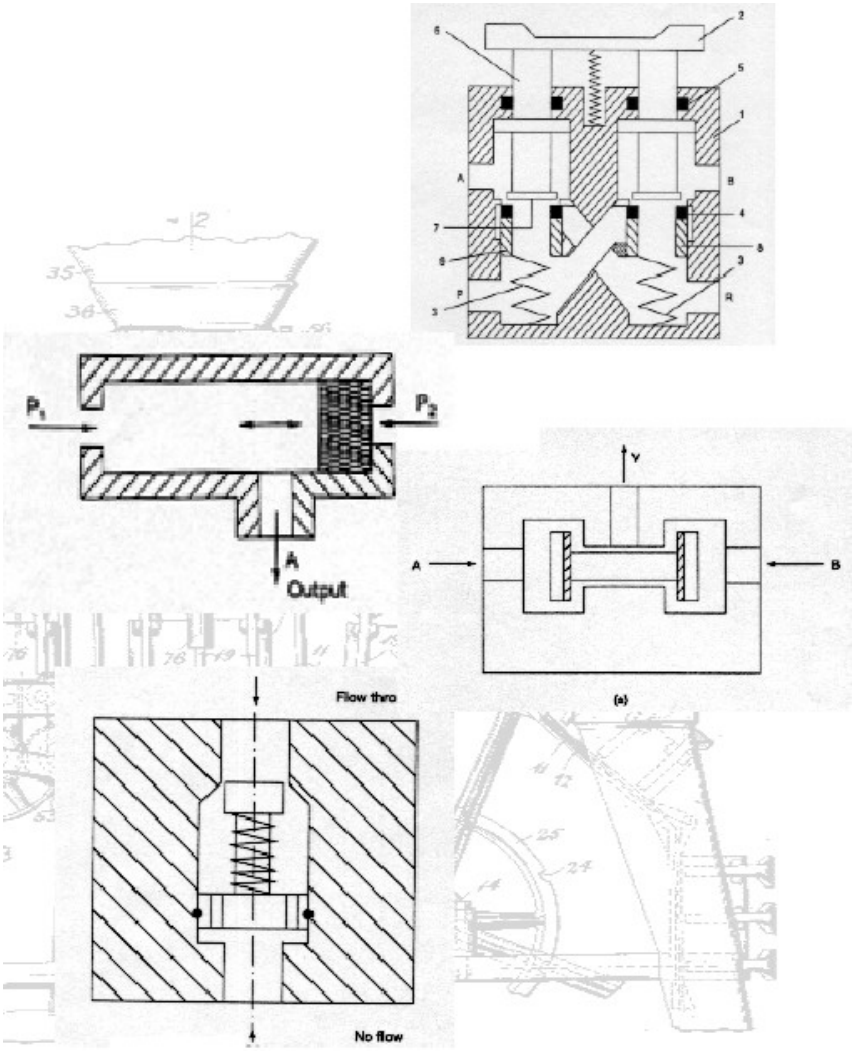
Digital Logic Expressions

oPICK = iPARTRDY • iCYLRETRACT • /iESTOP
+ oPICK • /iCYLEXTEND • /iESTOP

- Pickup when part is ready, and cylinder is retracted, and emergency stop is not on, or while cylinder is not fully extended and emergency stop is not on.

Pneumatic Logic Elements

- Directional control valve
- Shuttle valve - OR function
- Twin pressure valve - AND function
- Other functions
  - Check valve
  - Speed control valve
  - Time delay valve

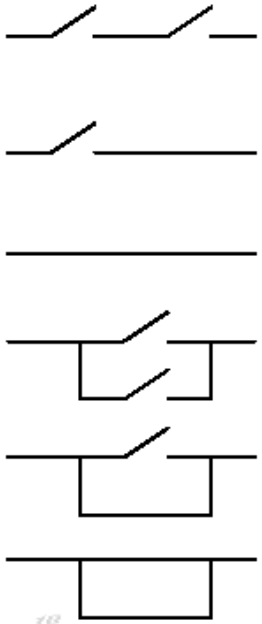


Electric Logic Elements

- wired in series = AND
- wired in parallel = OR
- Relay = NOT

Boolean Arithmetic

- 0 and 0 = 0 (0 · 0 = 0)
- 0 and 1 = 0 (0 · 1 = 0)
- 1 and 1 = 1 (1 · 1 = 1)
- 0 or 0 = 0 (0 + 0 = 0)
- 0 or 1 = 1 (0 + 1 = 1)
- 1 or 1 = 1 (1 + 1 = 1)
- not 0 = 1 (/0 = 1)

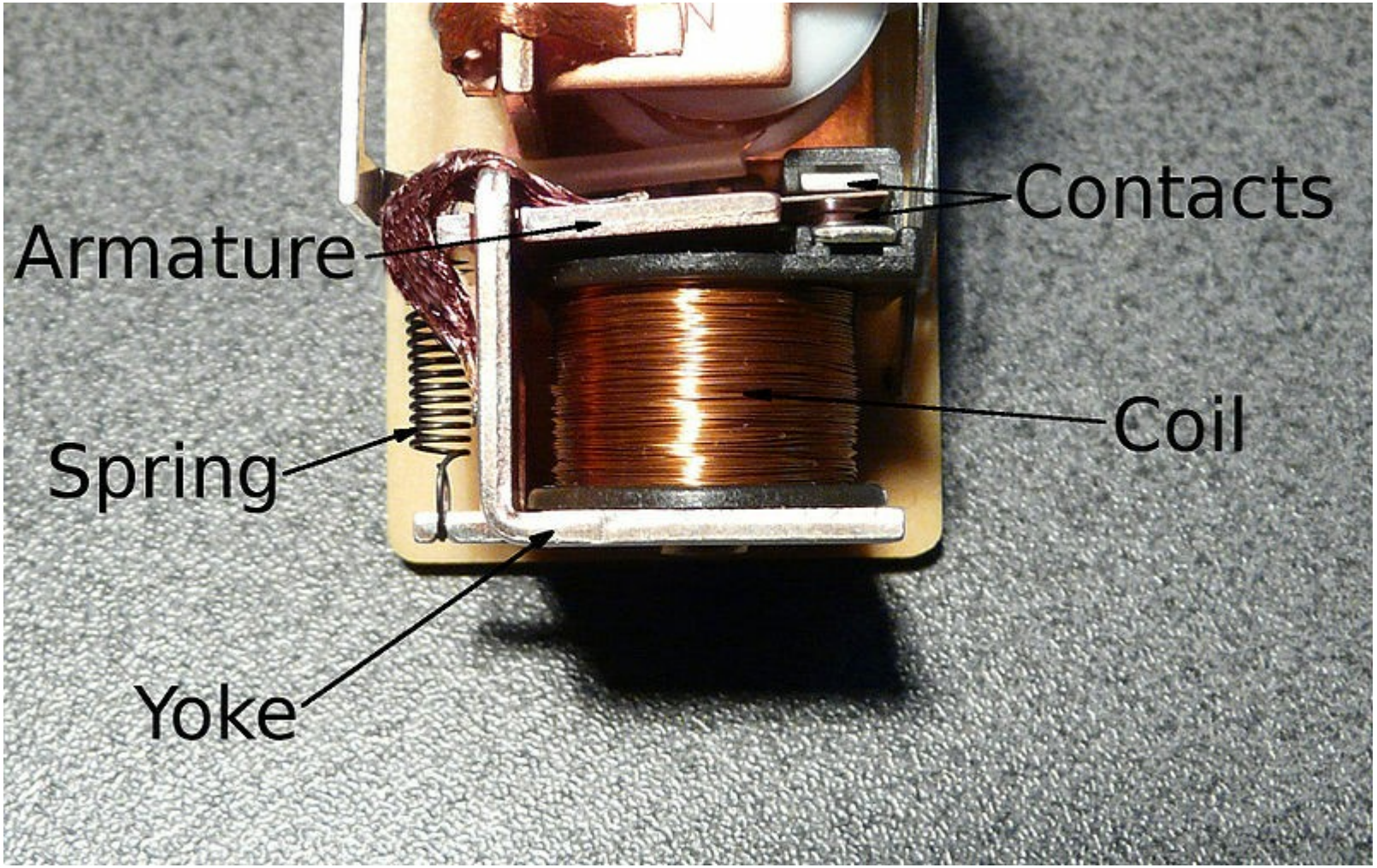


A + /A = 1

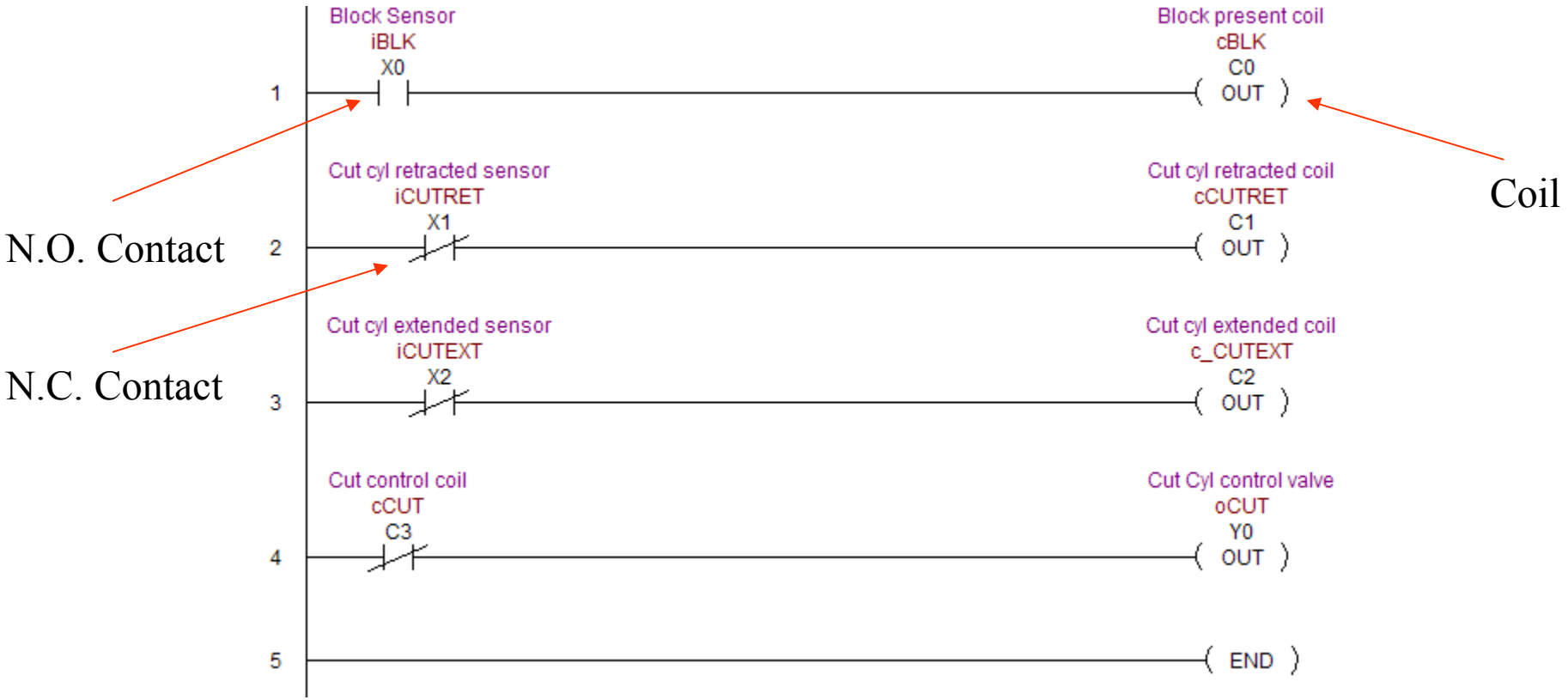
A · B = B · A

A · B + A · C = A · (B+C)

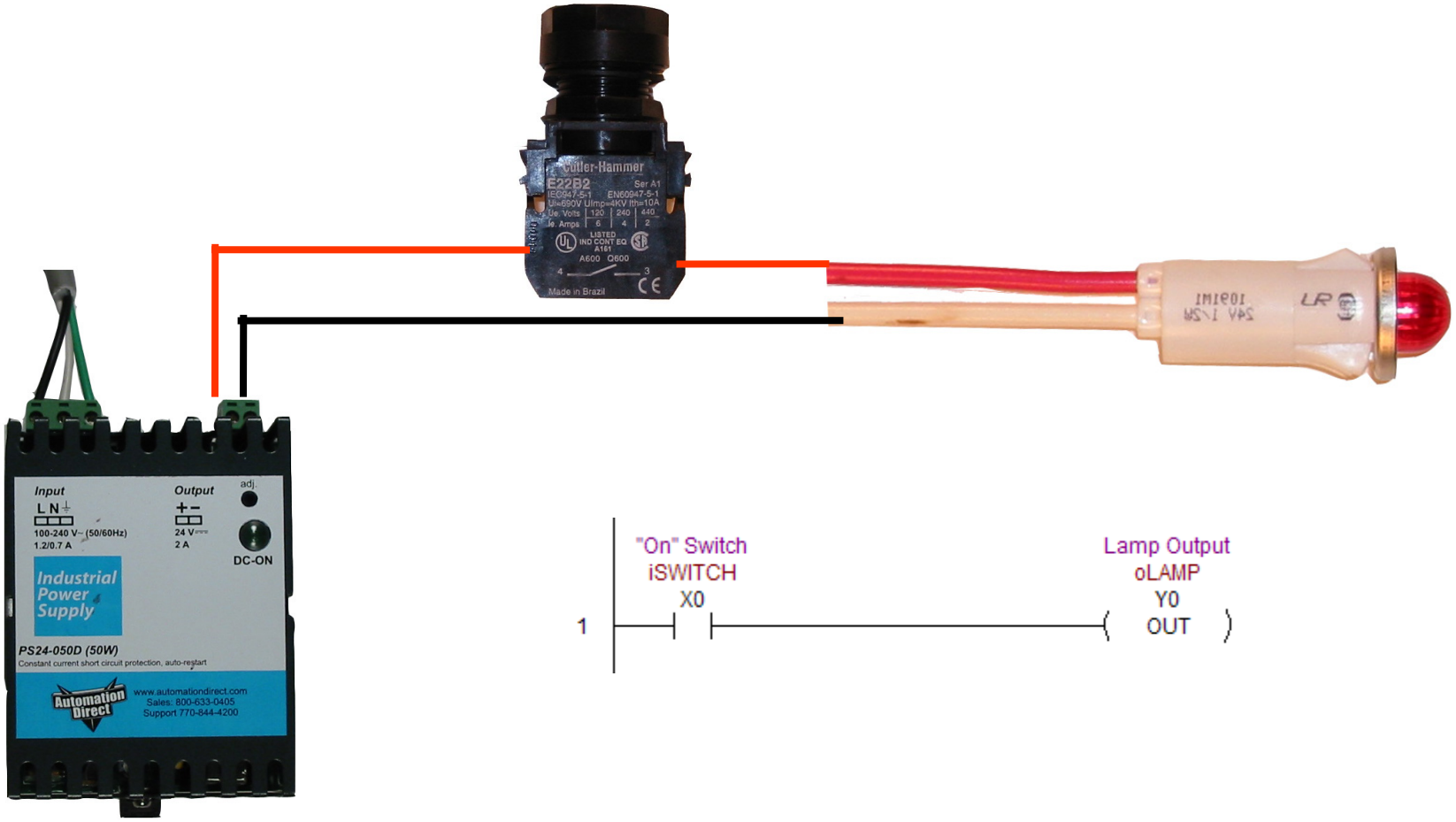
Relays



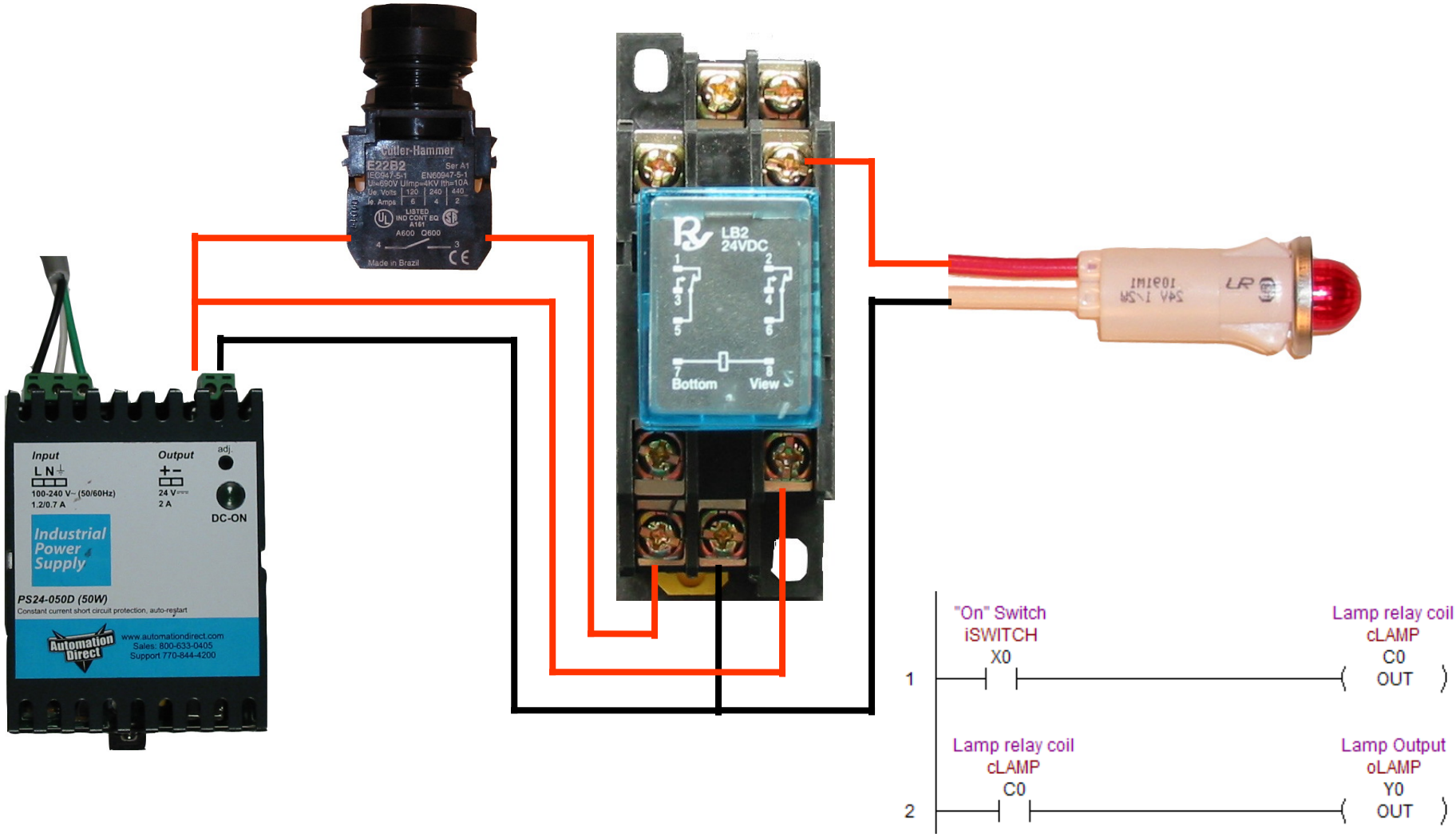
Ladder Diagrams



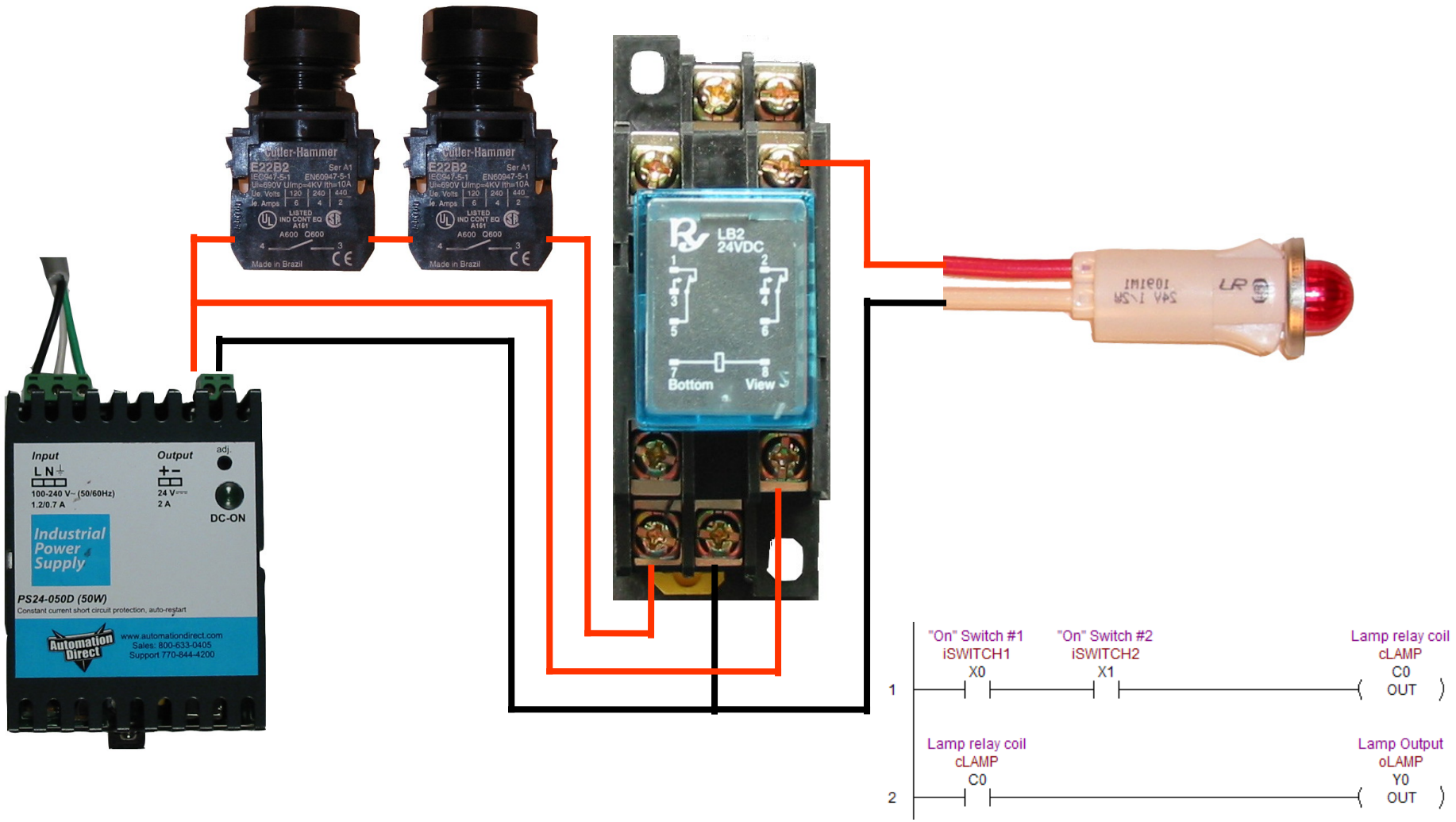
Example – Light Switch



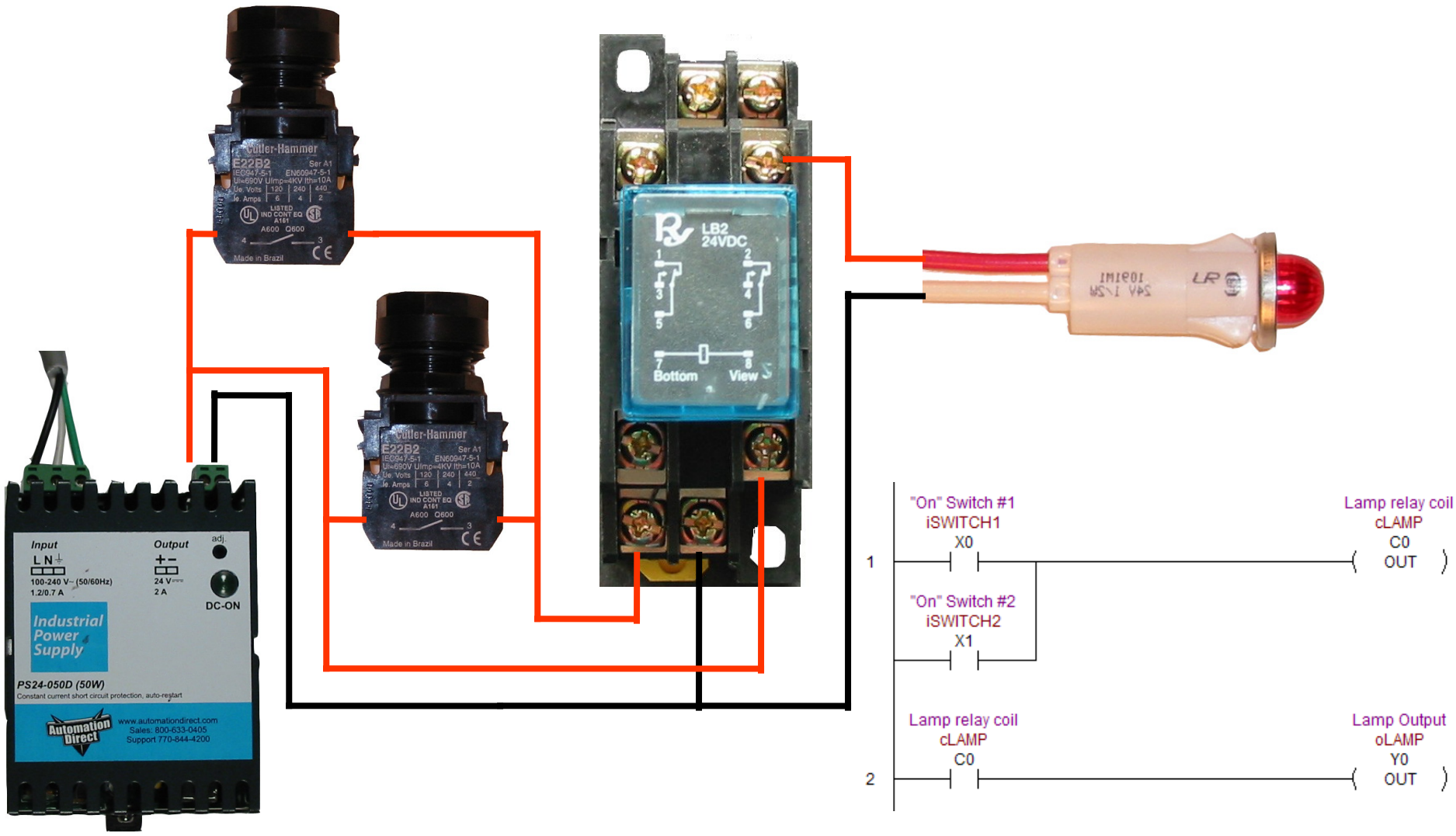
Example – Light Relay



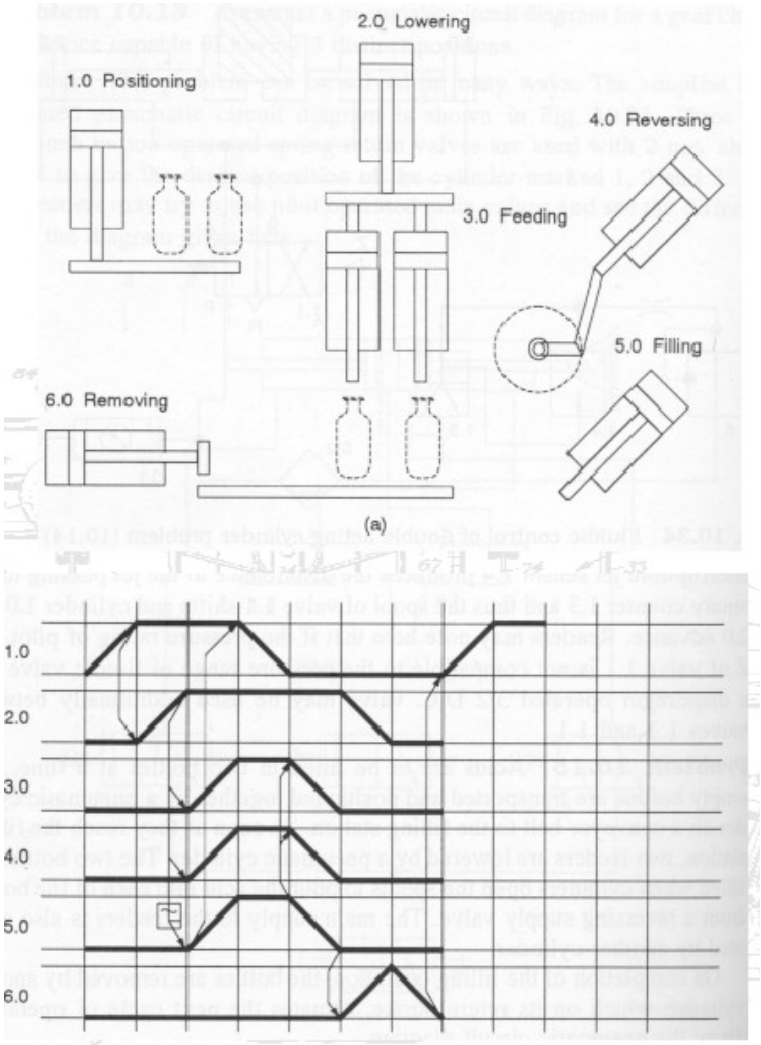
Example – Light Relay, “And” Logic



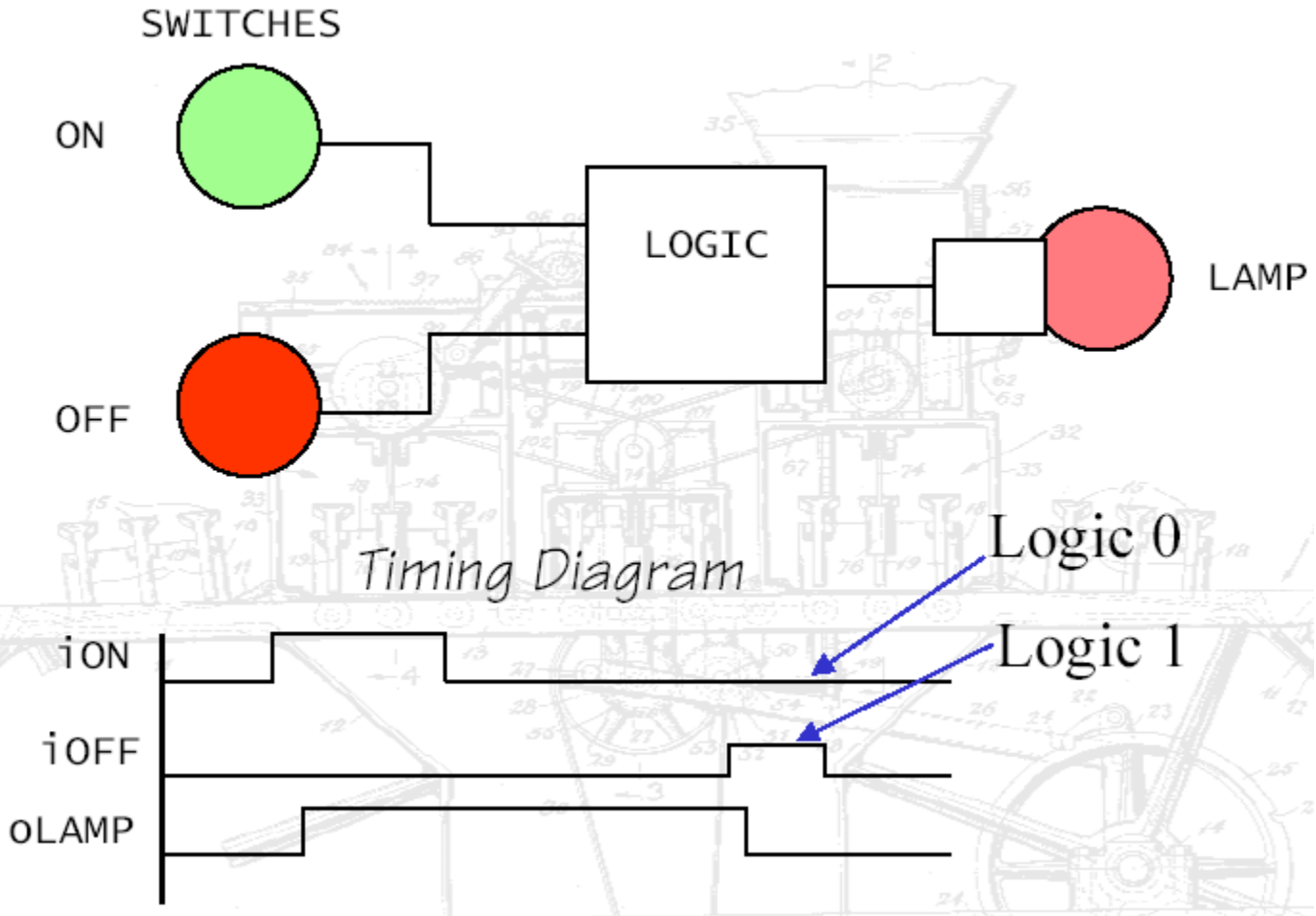
Example – Light Relay – “OR” Logic



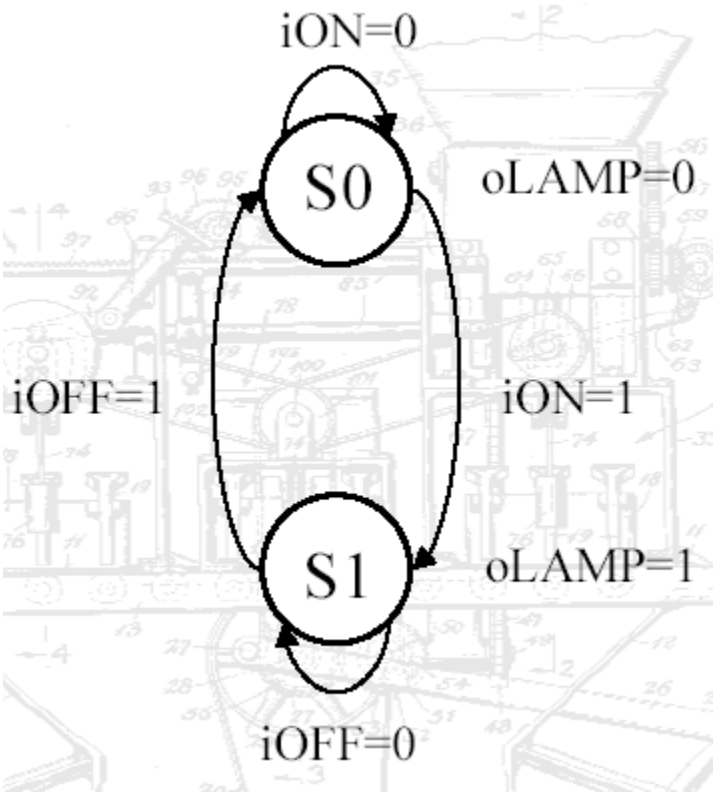
Timing Diagrams

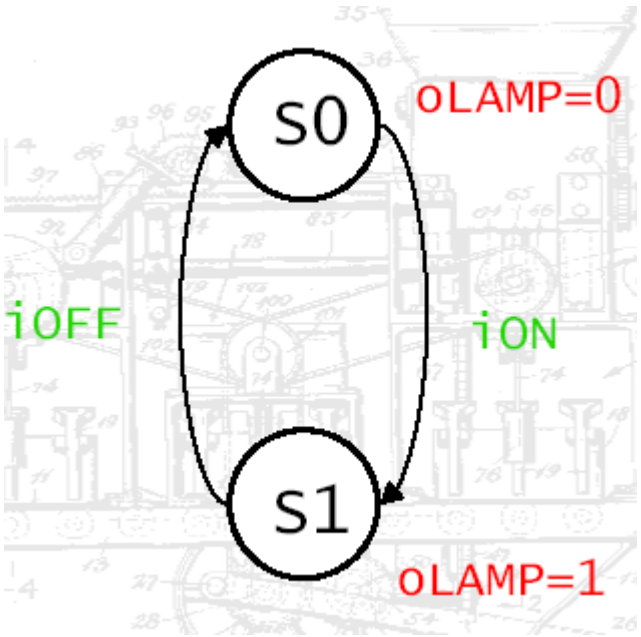


State Machines



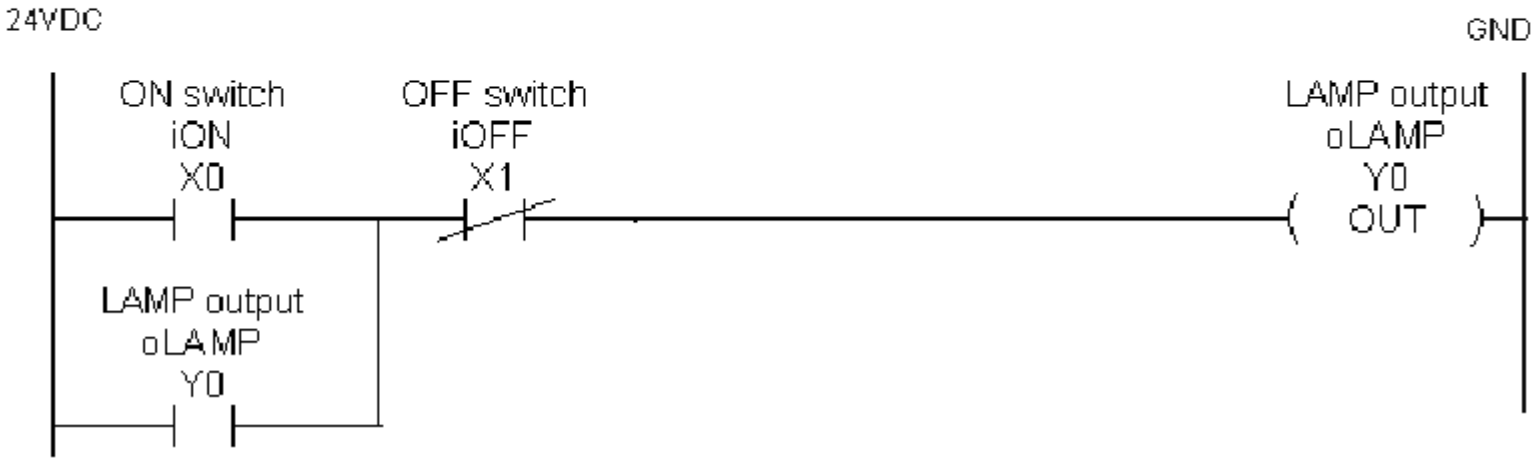
State Diagram





Logic Equation and Ladder Diagram

$$oLAMP = /iOFF \bullet (iON + oLAMP)$$



Example – Latching Relay Logic