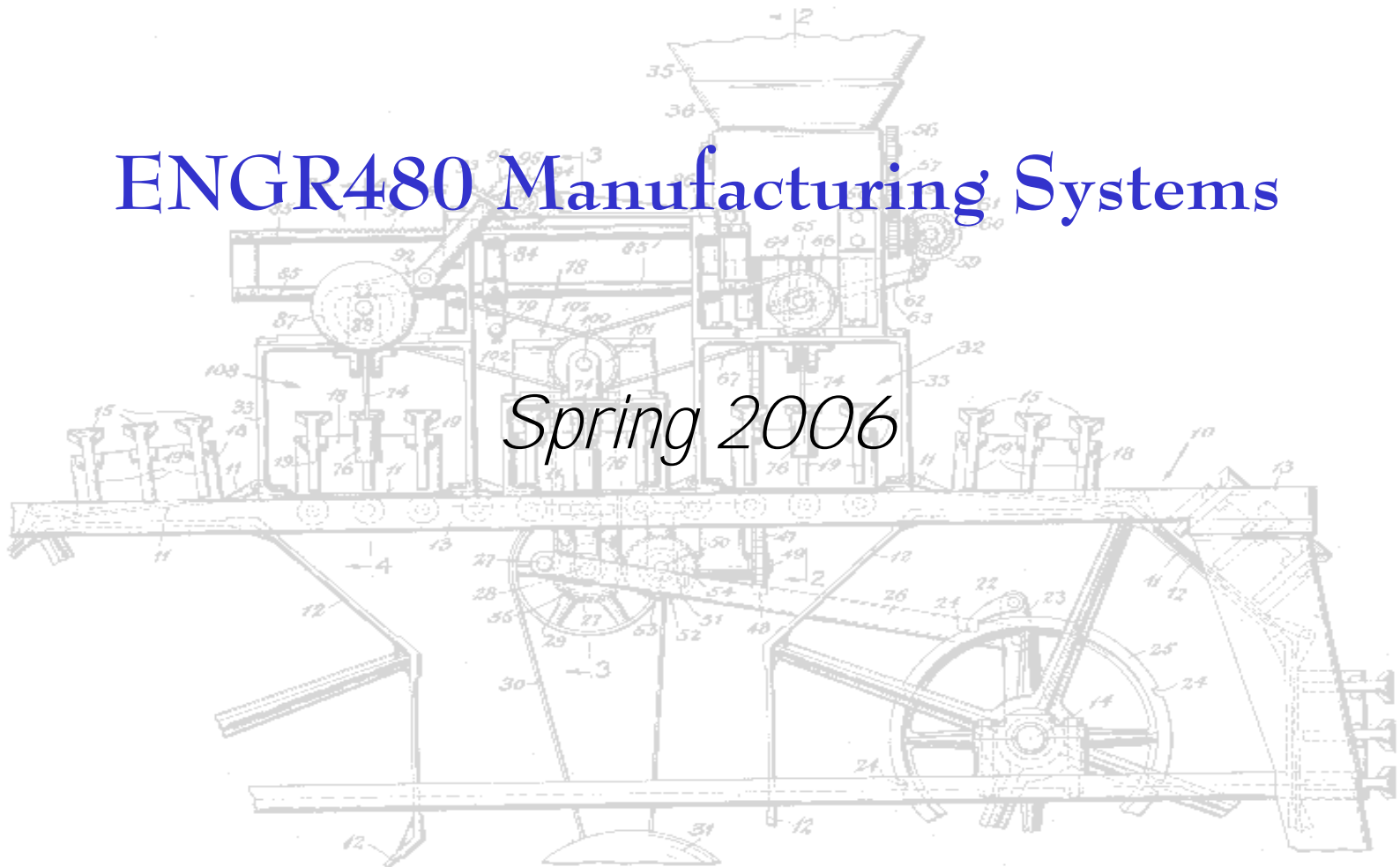
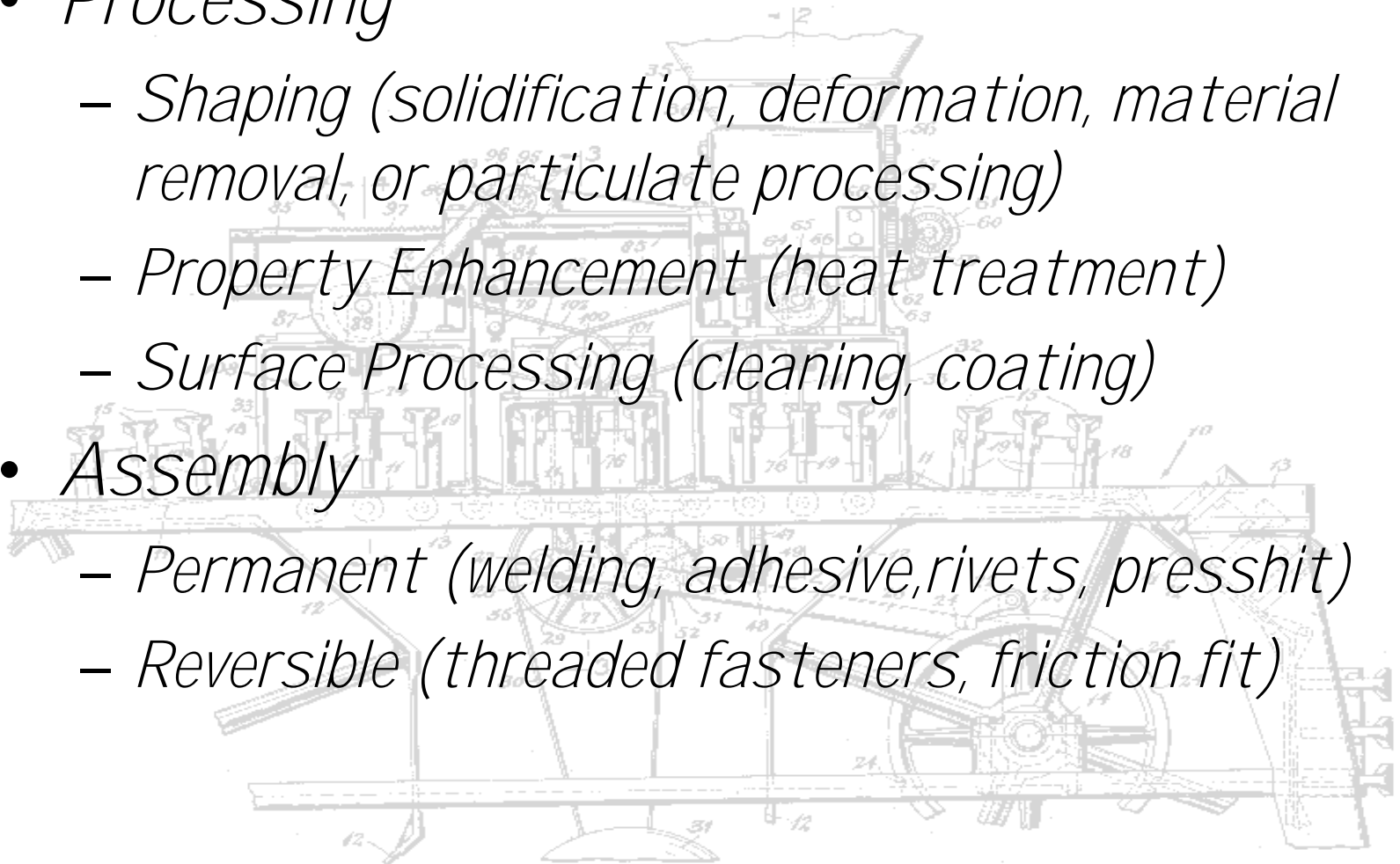

ENGR480 Manufacturing Systems

Spring 2006



Manufacturing Operations

- *Processing*
 - *Shaping (solidification, deformation, material removal, or particulate processing)*
 - *Property Enhancement (heat treatment)*
 - *Surface Processing (cleaning, coating)*
- *Assembly*
 - *Permanent (welding, adhesive, rivets, press fit)*
 - *Reversible (threaded fasteners, friction fit)*



Designing Technical Reports

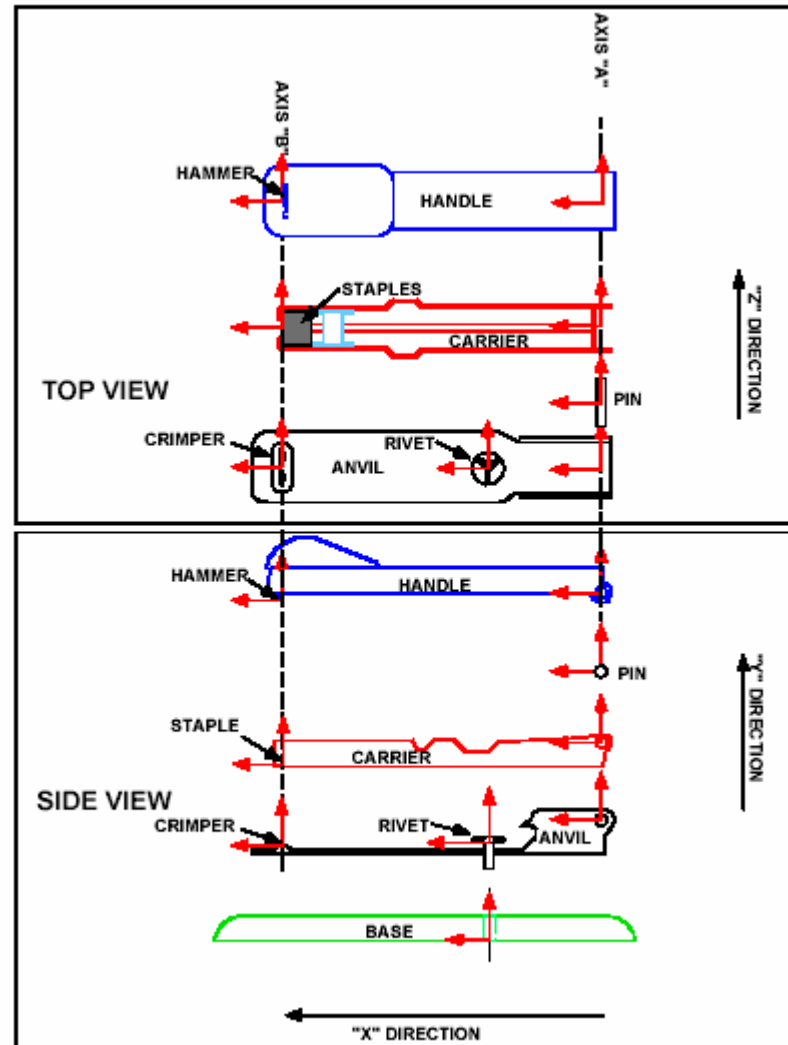
- *Your work in an organization is USELESS unless it causes some effect.*
- *To have an effect, you must communicate, and your communication must:*
 - 1. *Get to the people who need it*
 - 2. *Be persuasive*

From: "Designing Technical Reports" by J.C.Mathes, Dwight Stevenson, 1991, Macmillan Publishing



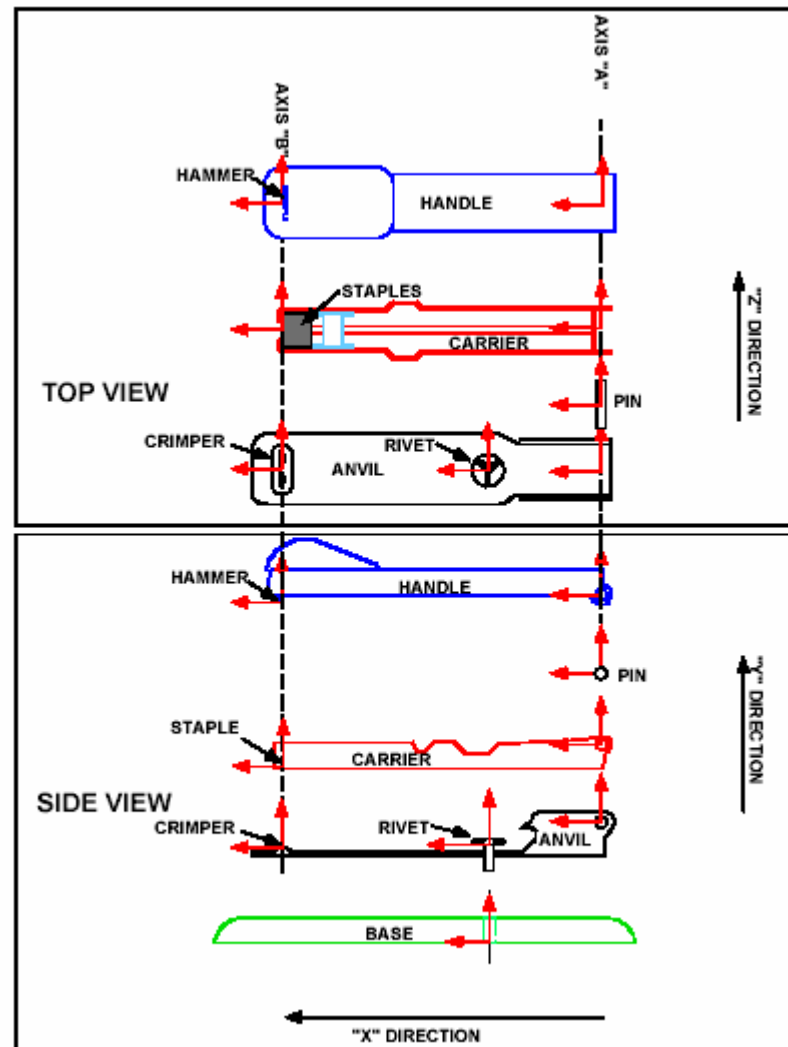
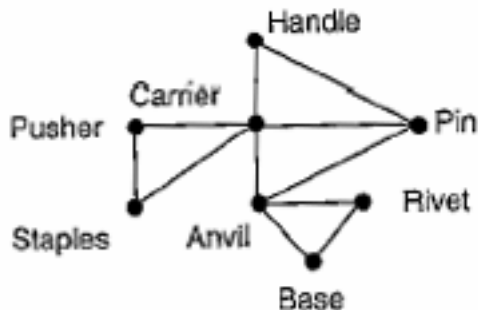
Analyzing the Product

- Stapler example:*



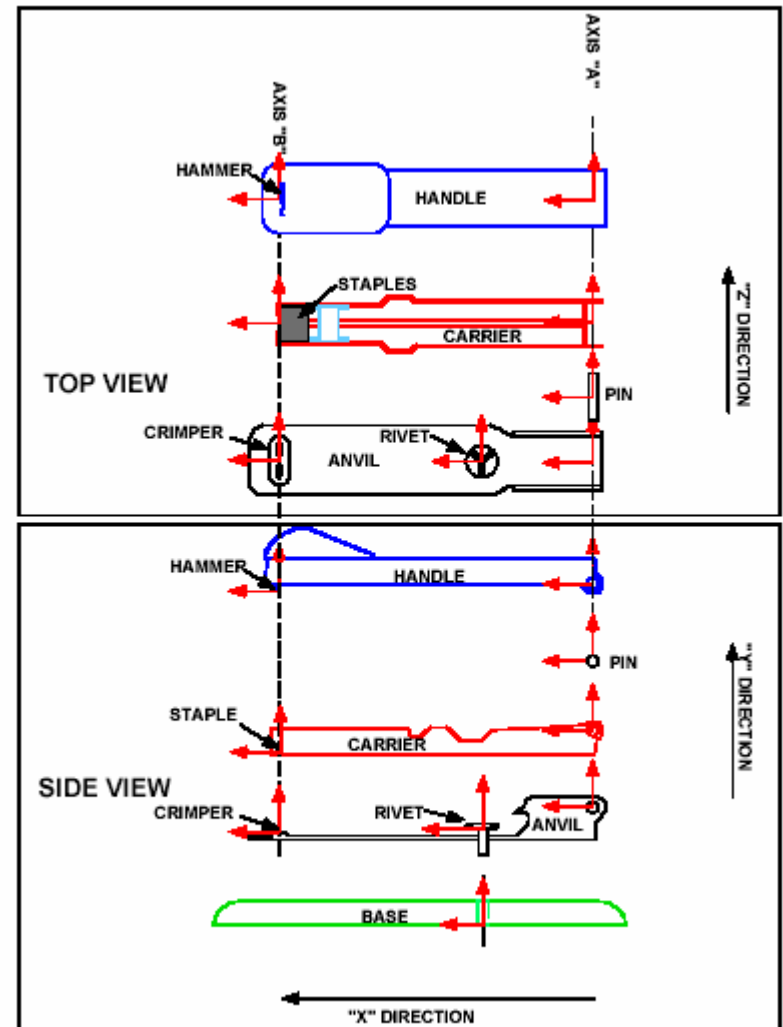
Analyzing the Stapler

- *What would cause the stapler not to work?*
- *What is the "architecture" of the stapler? (how parts are laid out, functions, arrangement in space)*
- *Liaison Diagram (p.4)*

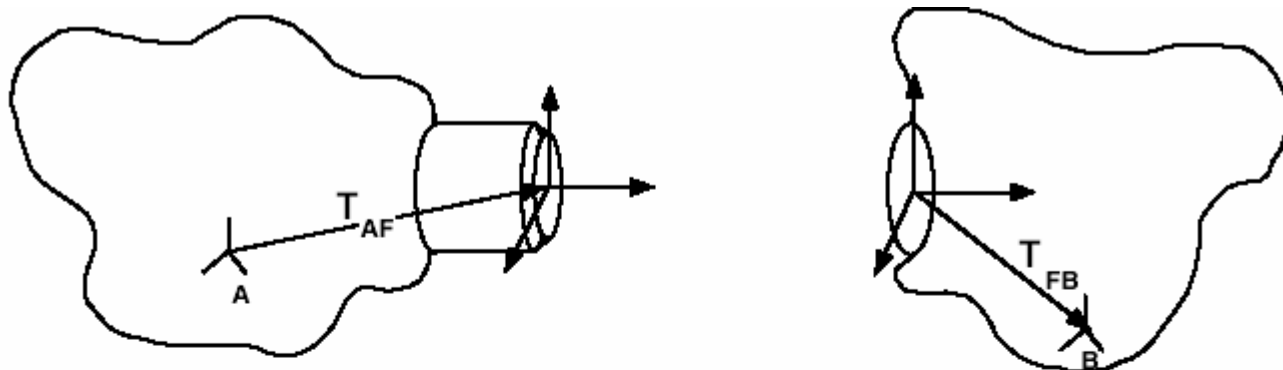


Mathematical Modeling of Assembly

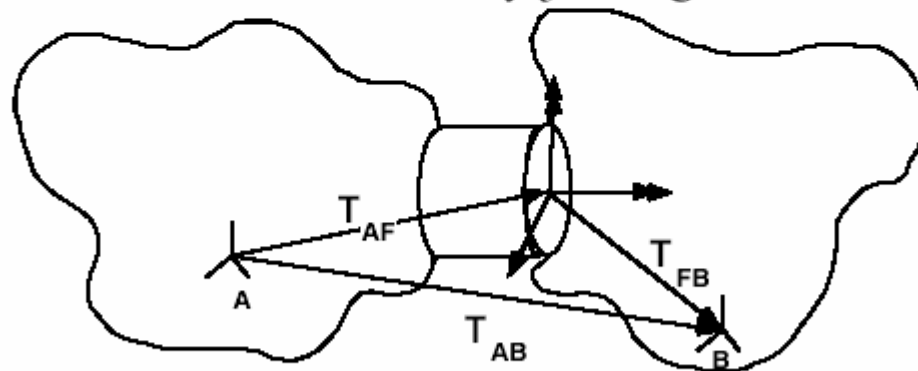
- *Coordinate frames*
 - *each part has a base coordinate frame*
- *Relationships between parts are expressed as 4x4 matrix transforms*



Nominal Mating of Parts

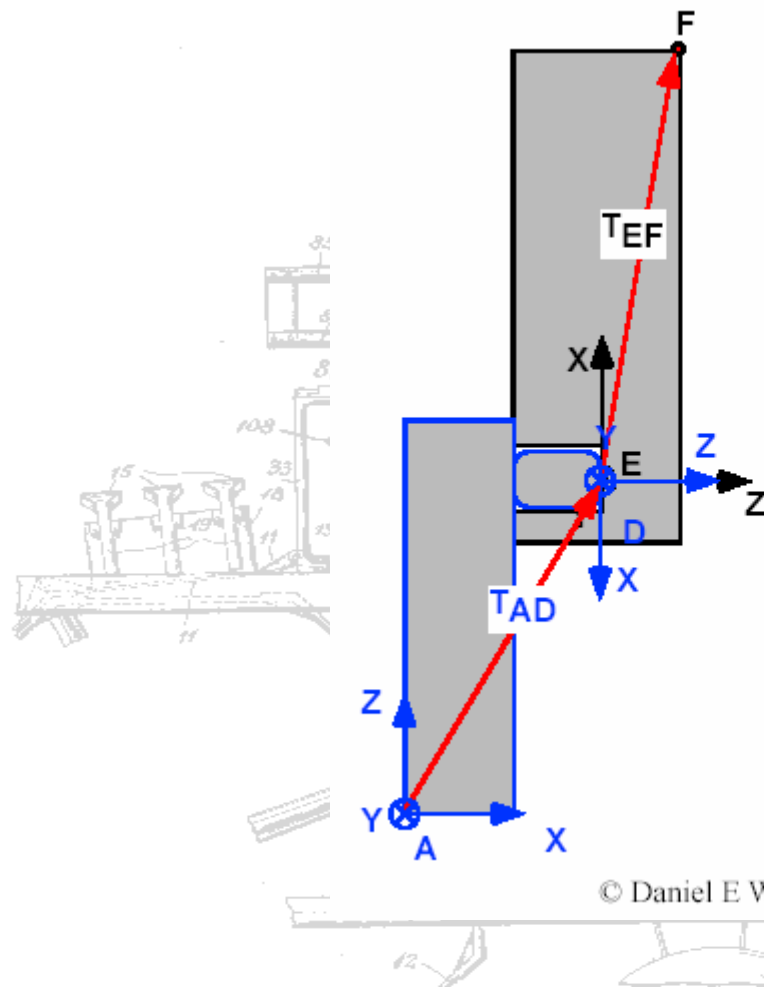


Parts A and B are mated by joining two features



The nominal location of part B can be calculated from the nominal location of part A using 4x4 transform math

Example - Pin & Hole Mating (Assembling two parts)



$$>> T_{DE} = \text{rotz}(\text{dtr}(180))$$

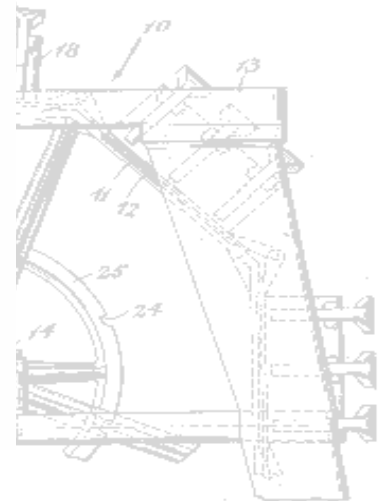
$$T_{DE} = \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$>> T_{AF} = T_{AD} T_{DE} T_{EF}$$

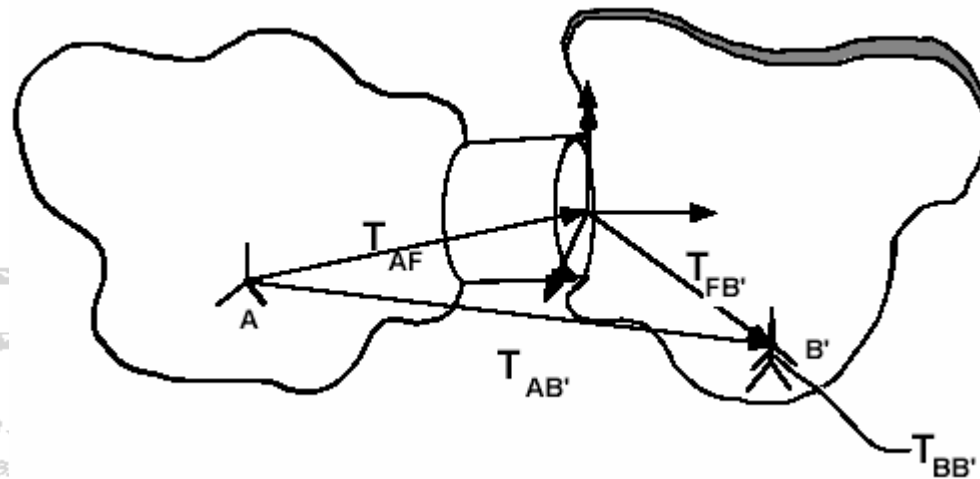
$$T_{AF} = \begin{bmatrix} 0 & 0 & 1 & 4 \\ 0 & -1 & 0 & 2 \\ 1 & 0 & 0 & 10 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

4x4_examples copy

© Daniel E Whitney



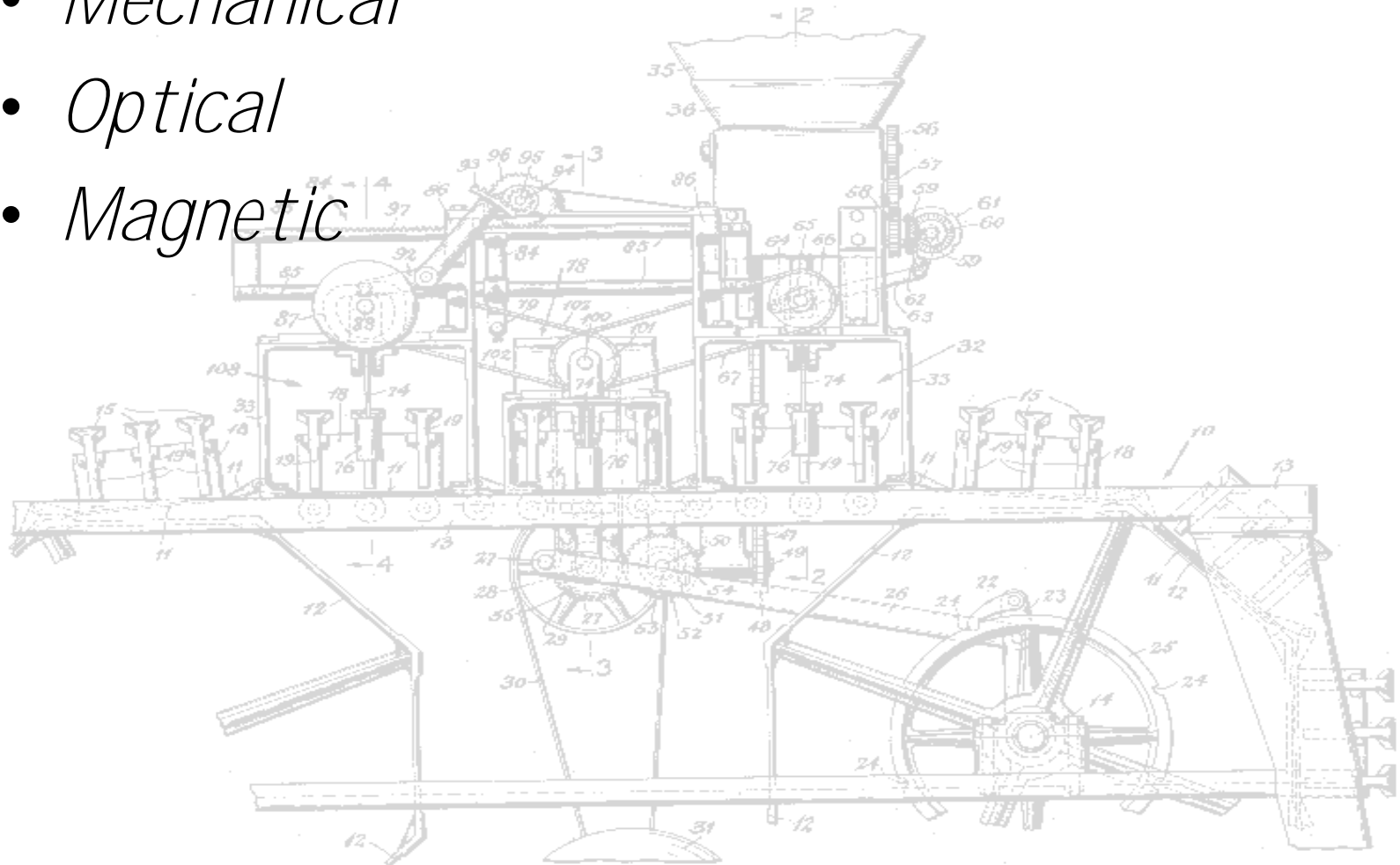
Part Location Variation



- *Varied location of Part B calculated from nominal location of Part A*
- *Uses same math as nominal model!*

Position Sensing

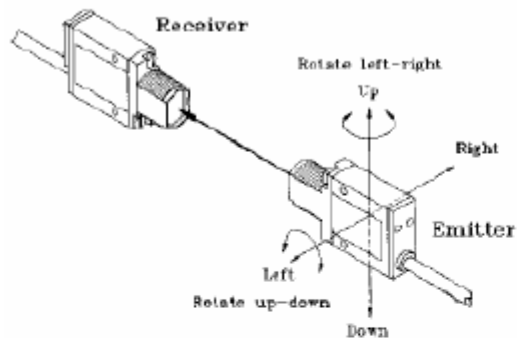
- *Mechanical*
- *Optical*
- *Magnetic*



Transmissive & Reflective Sensors

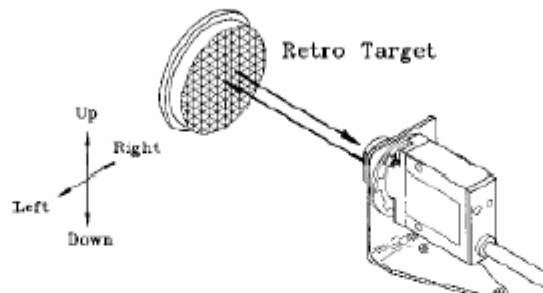
Opposed Mode Alignment

Opposed Mode Alignment: Move Emitter or Receiver Up-Down, Left-Right, and Rotate



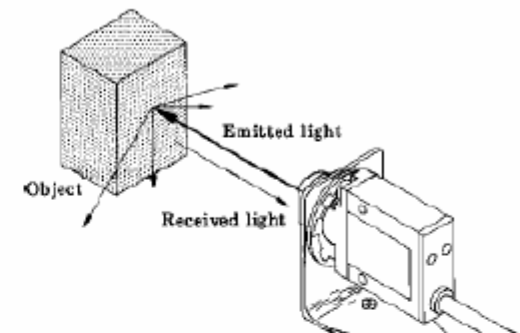
Retroreflective Mode Alignment

Retroreflective Mode Alignment: Move Target Up-Down, Left-Right



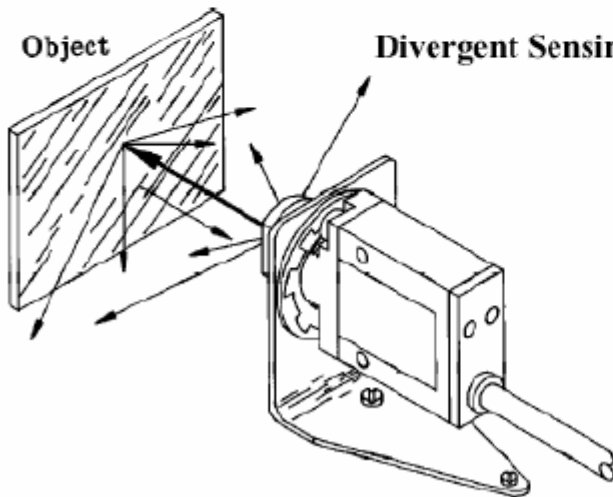
Proximity (Diffuse) Mode Alignment

Diffuse Mode Alignment: Rotate Up-Down, Left-Right

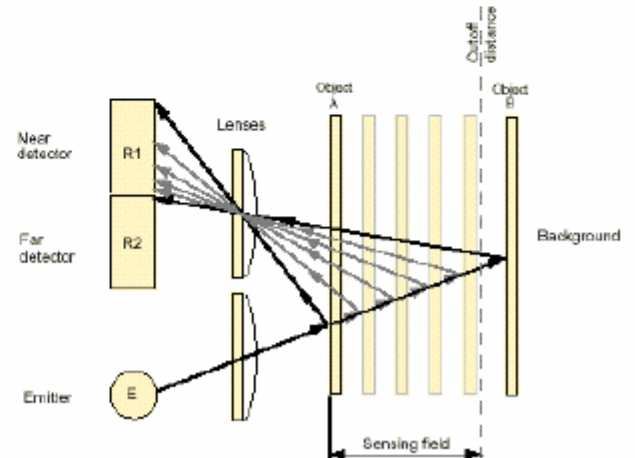


Object

Divergent Sensing Mode

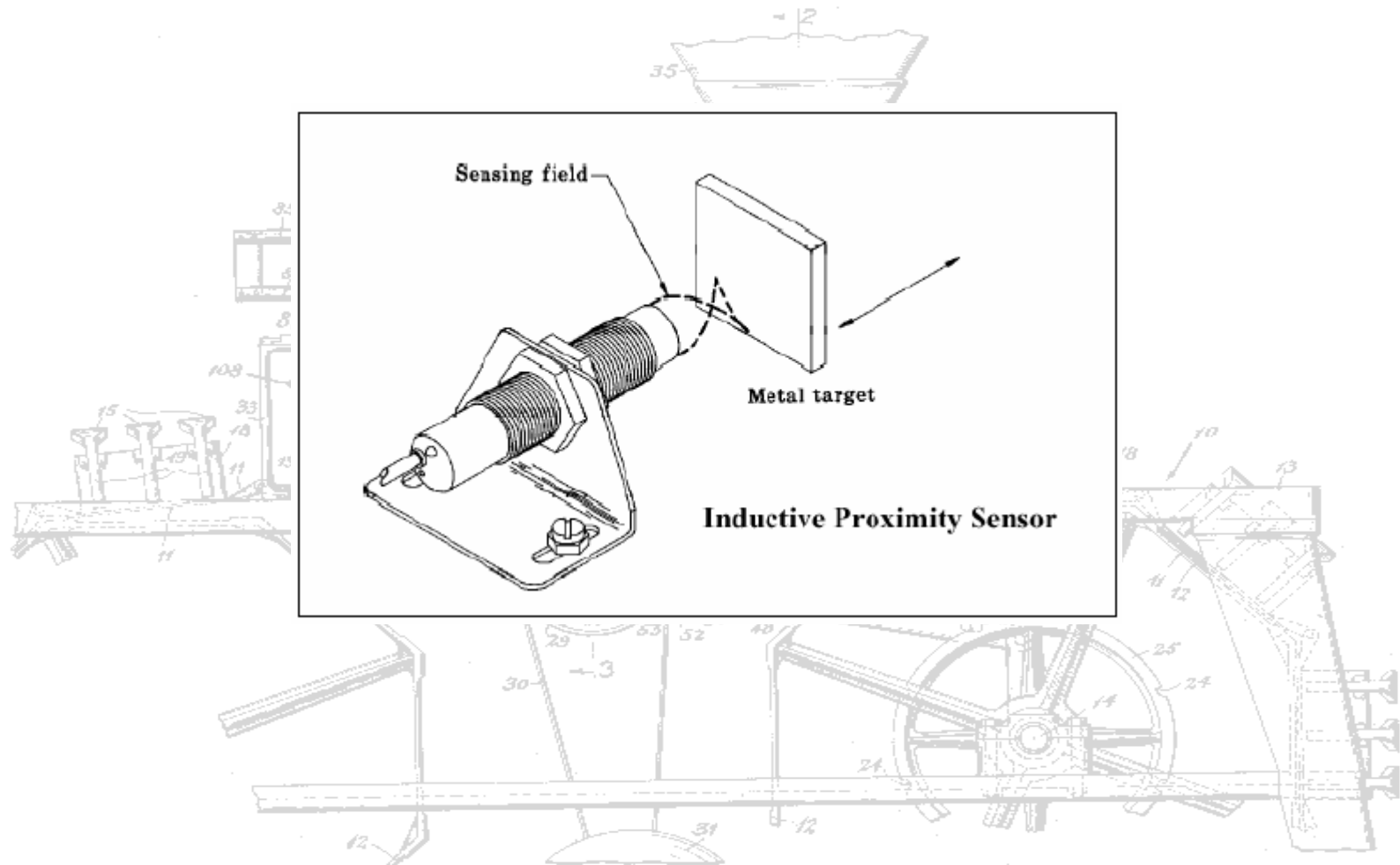


Fixed-field Diffuse Sensing



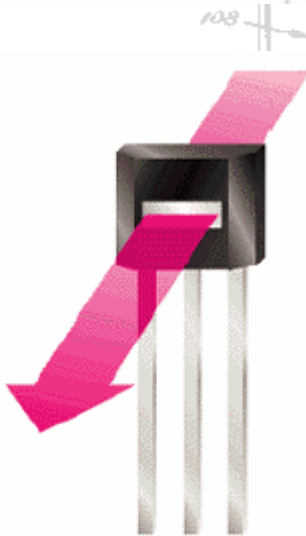
Object is sensed if amount of light at R1 is greater than the amount of light at R2

Inductive Proximity Sensor

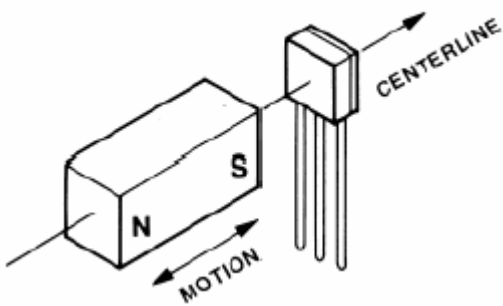


Hall Sensors

- *Hall effect:*
 - *constant voltage forces a constant current in semiconductor sheet*
 - *magnetic field flux lines perpendicular to current cause proportional voltage across sheet.*
 - *discovered by E.F.Hall in 1879*
- *Linear sensor needs voltage regulator and amplifier*
- *Switch also needs threshold circuit, with hysteresis*



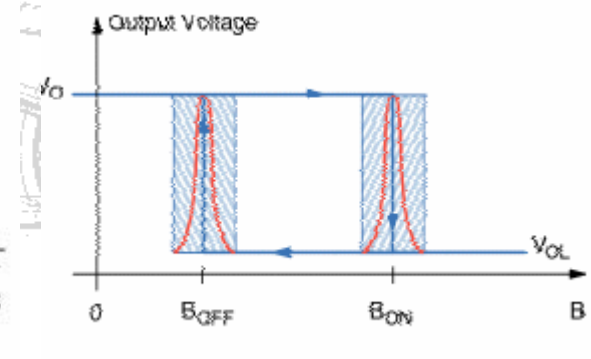
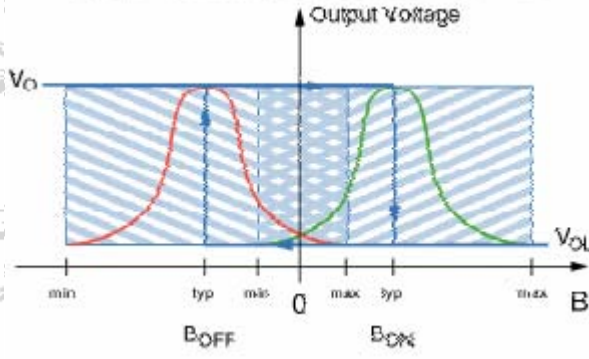
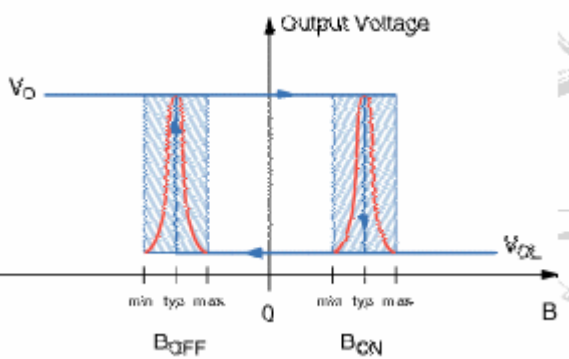
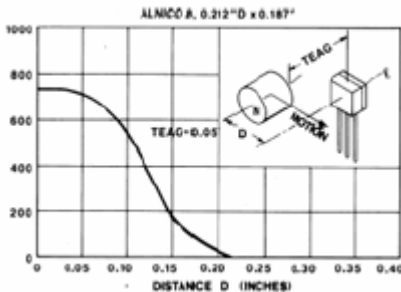
Hall Switch



- *Magnet motion*
 - head-on
 - bypass or slide-by

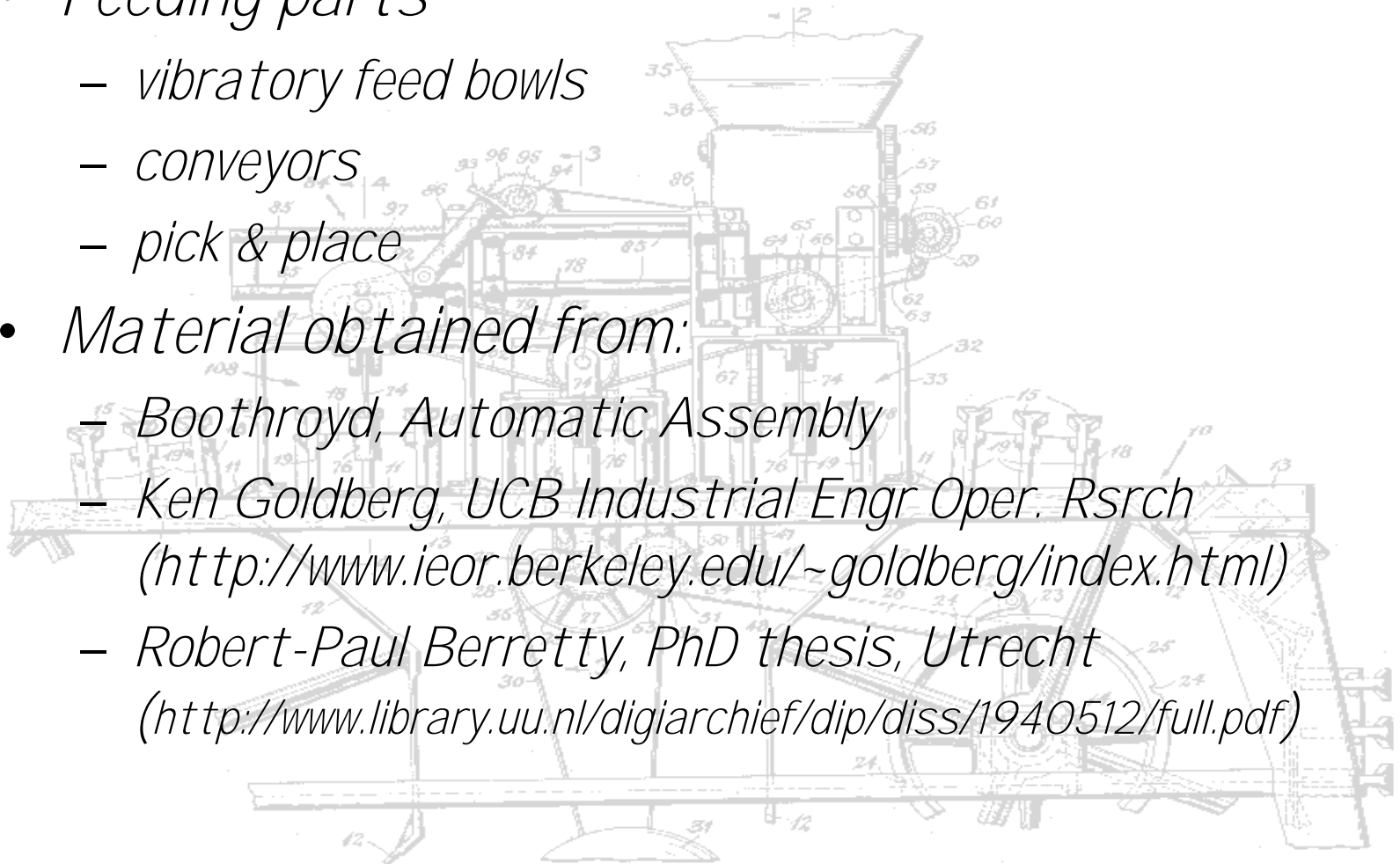
- *Total effective air gap (TEAG)*

- *Sensitivity, Hysteresis, & Temperature*



Care & Feeding of Machines

- *Feeding parts*
 - *vibratory feed bowls*
 - *conveyors*
 - *pick & place*
- *Material obtained from:*
 - *Boothroyd, Automatic Assembly*
 - *Ken Goldberg, UCB Industrial Engr Oper. Rsrch*
(<http://www.ieor.berkeley.edu/~goldberg/index.html>)
 - *Robert-Paul Berretty, PhD thesis, Utrecht*
(<http://www.library.uu.nl/digiarchief/dip/diss/1940512/full.pdf>)



Bowl Feeders



Bowl Feeders - Trap Design

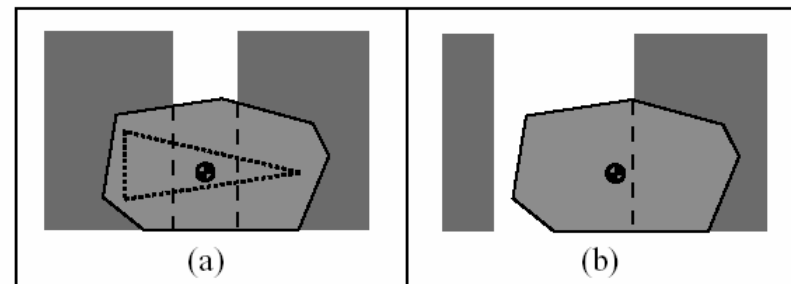
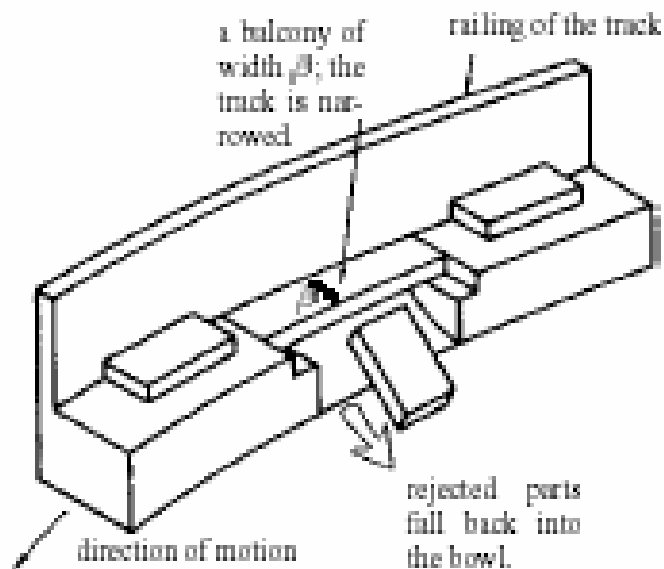


Figure 2: (a) A safe pose. The triangle is evidence of safety. (b) An unsafe pose of the same part above a different trap.

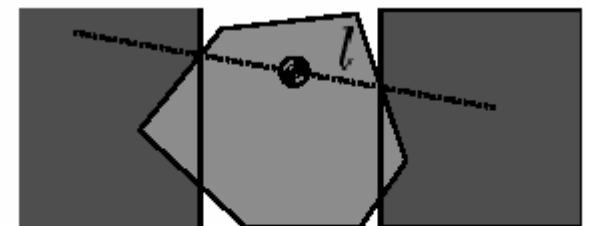
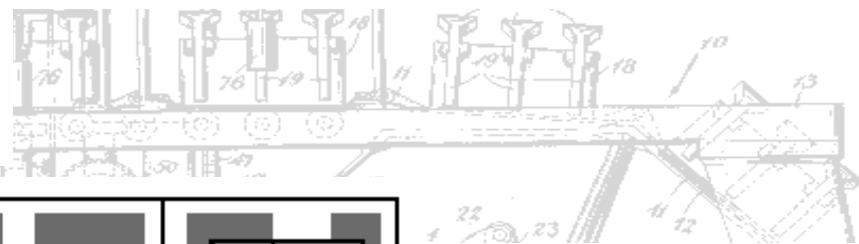


Figure 5: A critical pose.

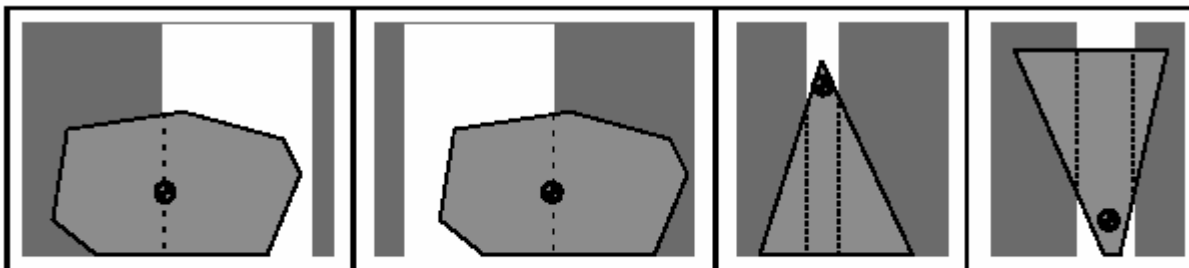
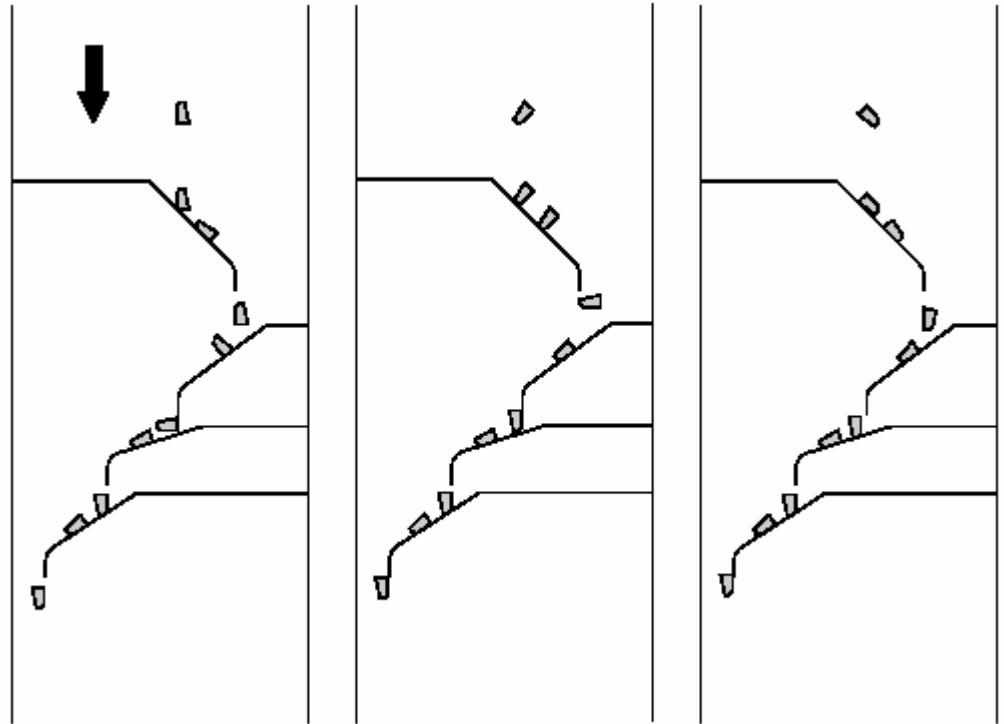
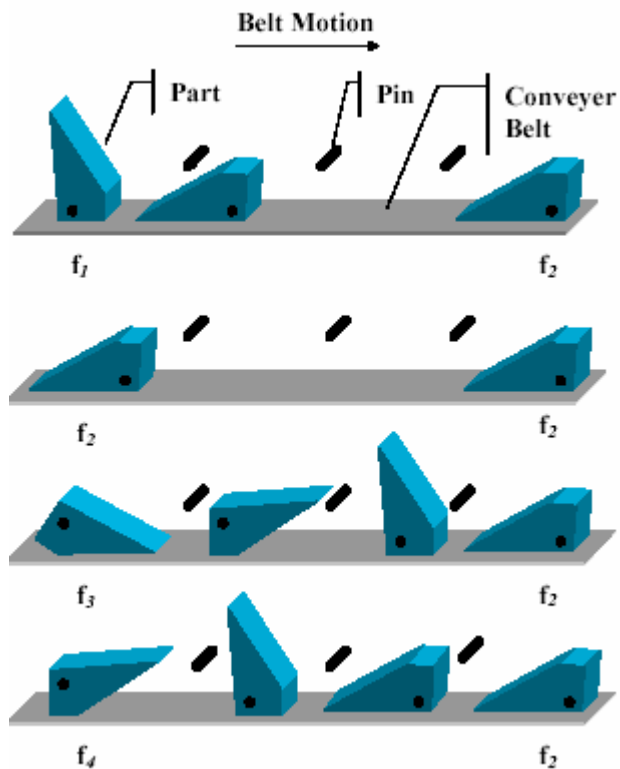


Figure 4: The types of rejected poses.

Conveyors



- *Orienting with pins or fences*



Conveyor part orientation - fences

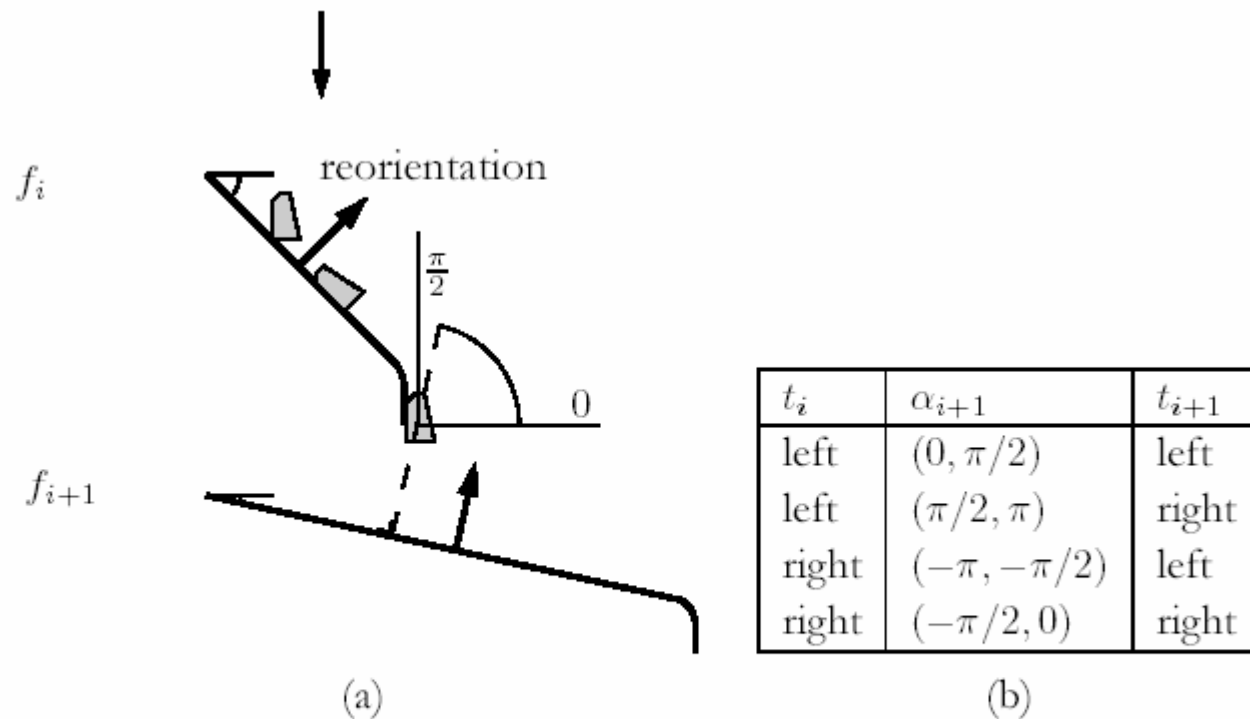
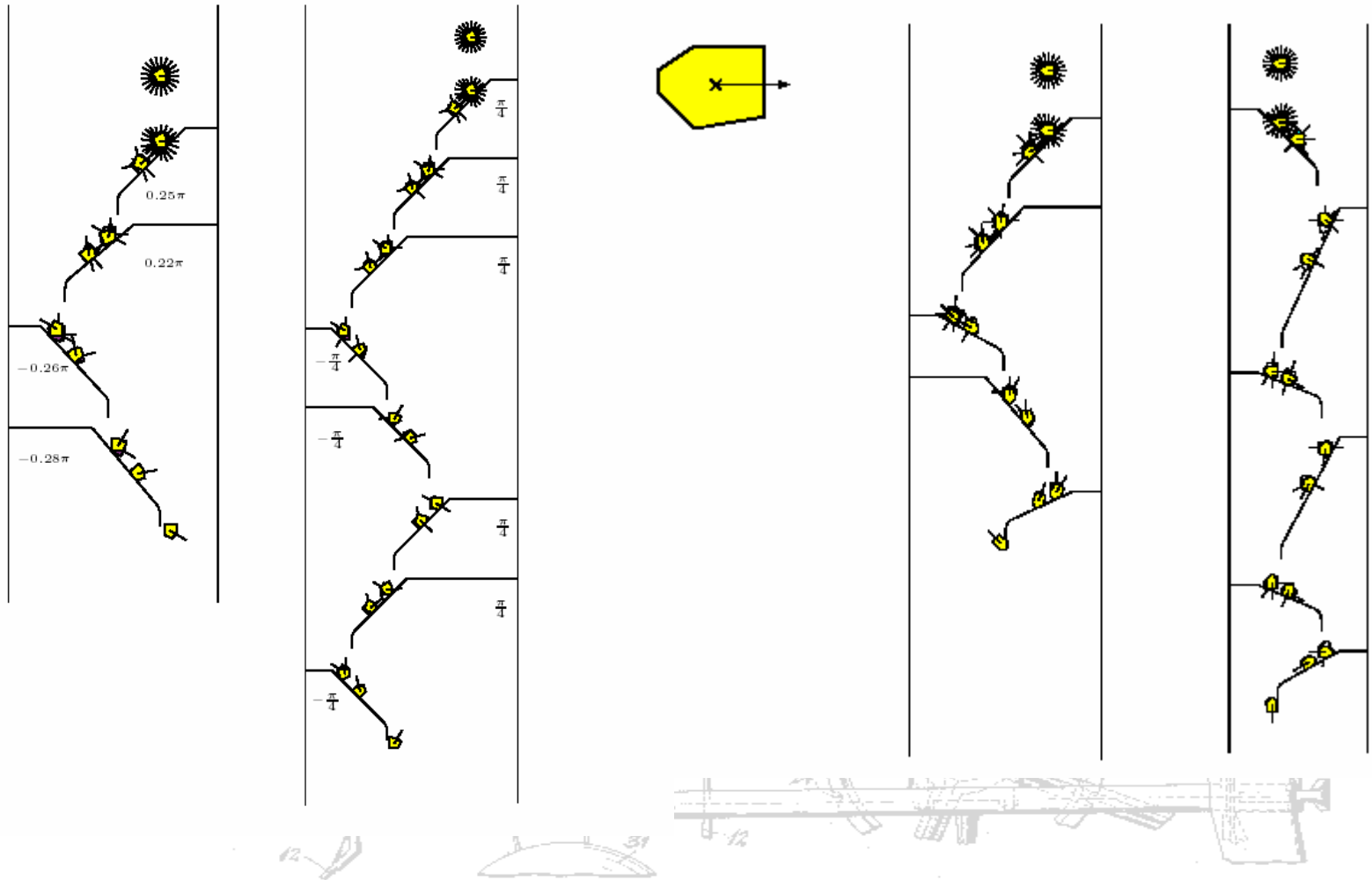


Figure 3.2 (a) For two successive left fences, the reorientation of the push direction lies in the range $(0, \pi/2)$. (b) The ranges of possible reorientations of the push direction for all pairs of fence types.

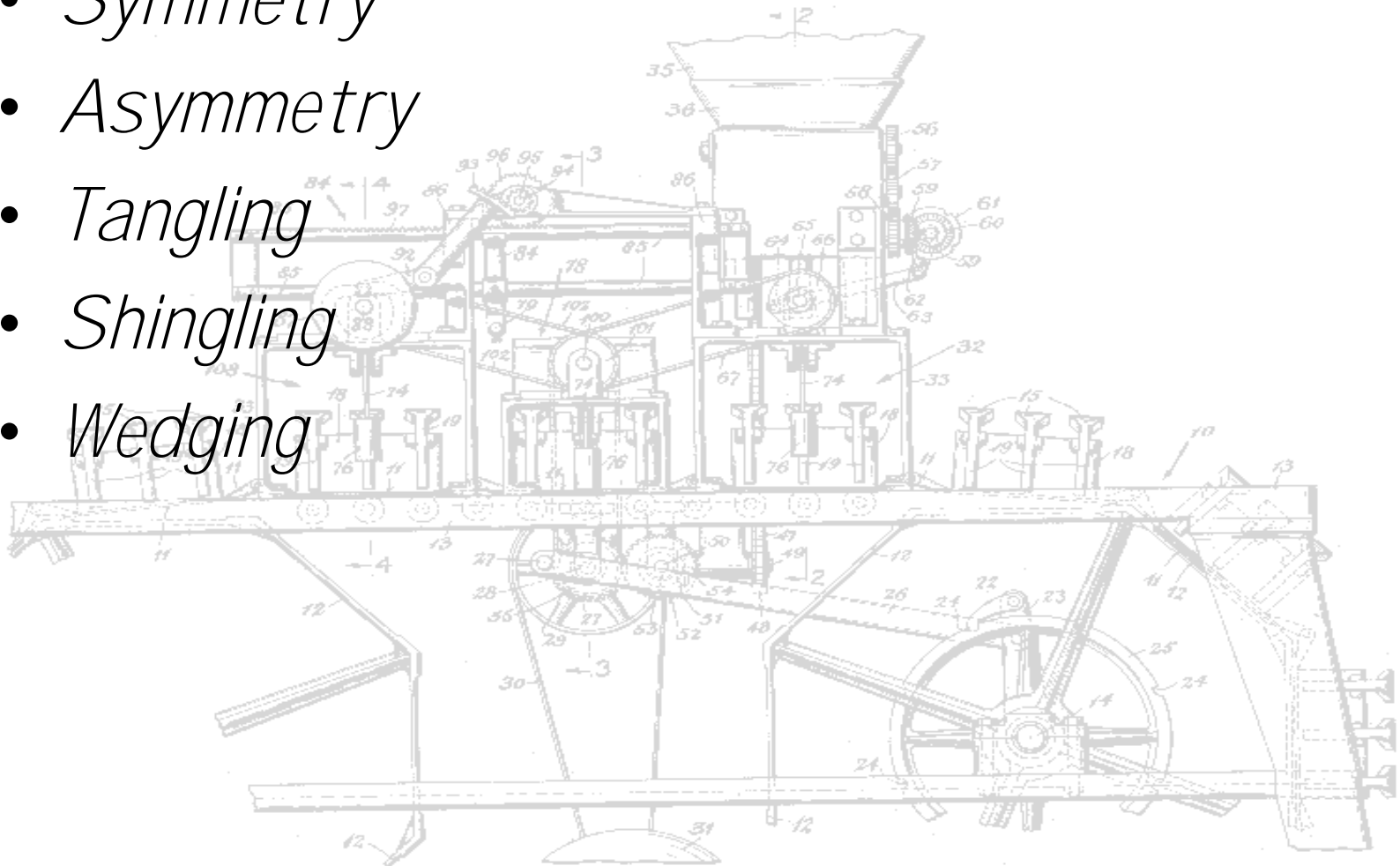
- *Any polygonal part can be oriented up to symmetry by a fence design*

Conveyor part orientation - fences



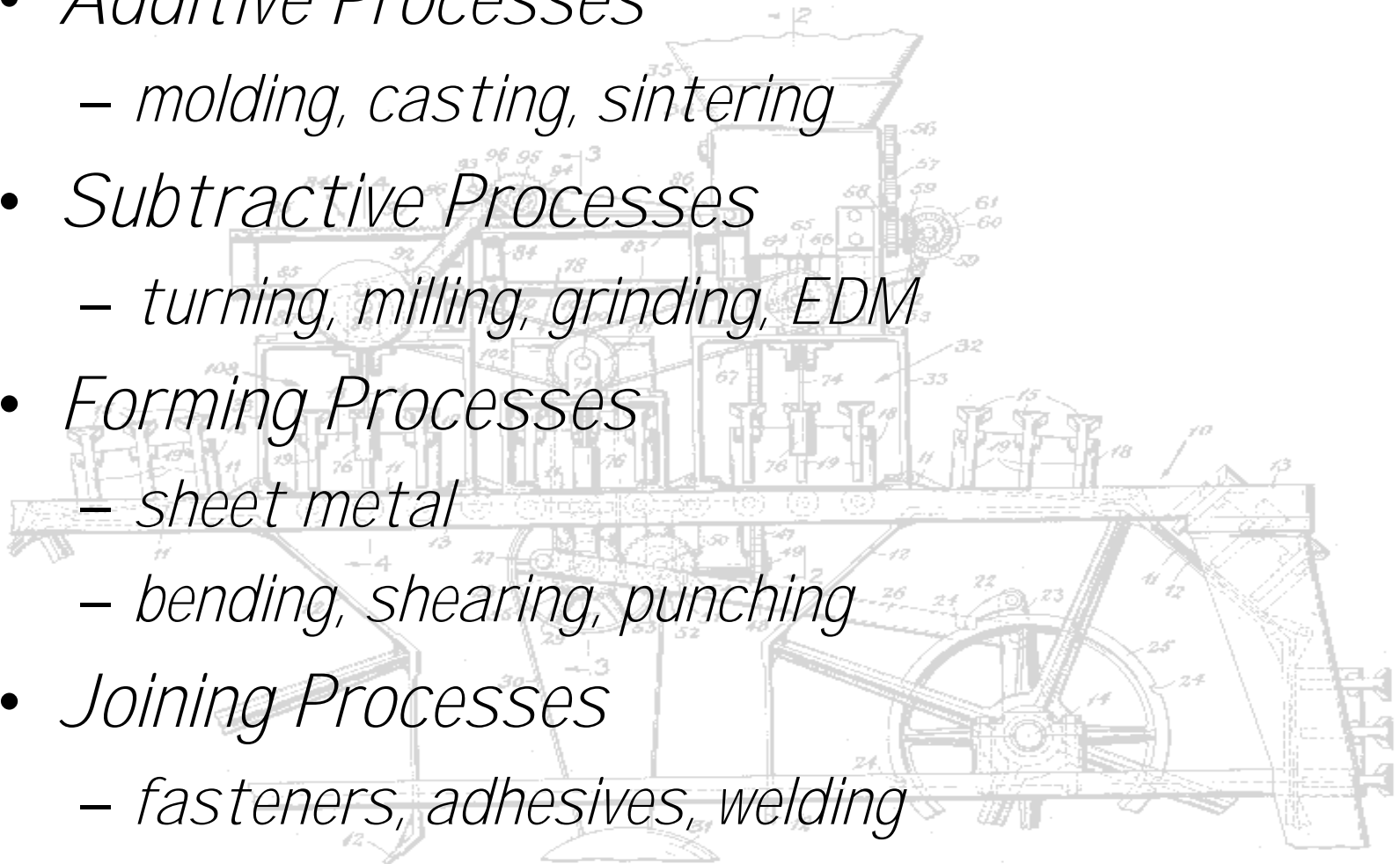
Designing Parts for Feeding

- *Symmetry*
- *Asymmetry*
- *Tangling*
- *Shingling*
- *Wedging*



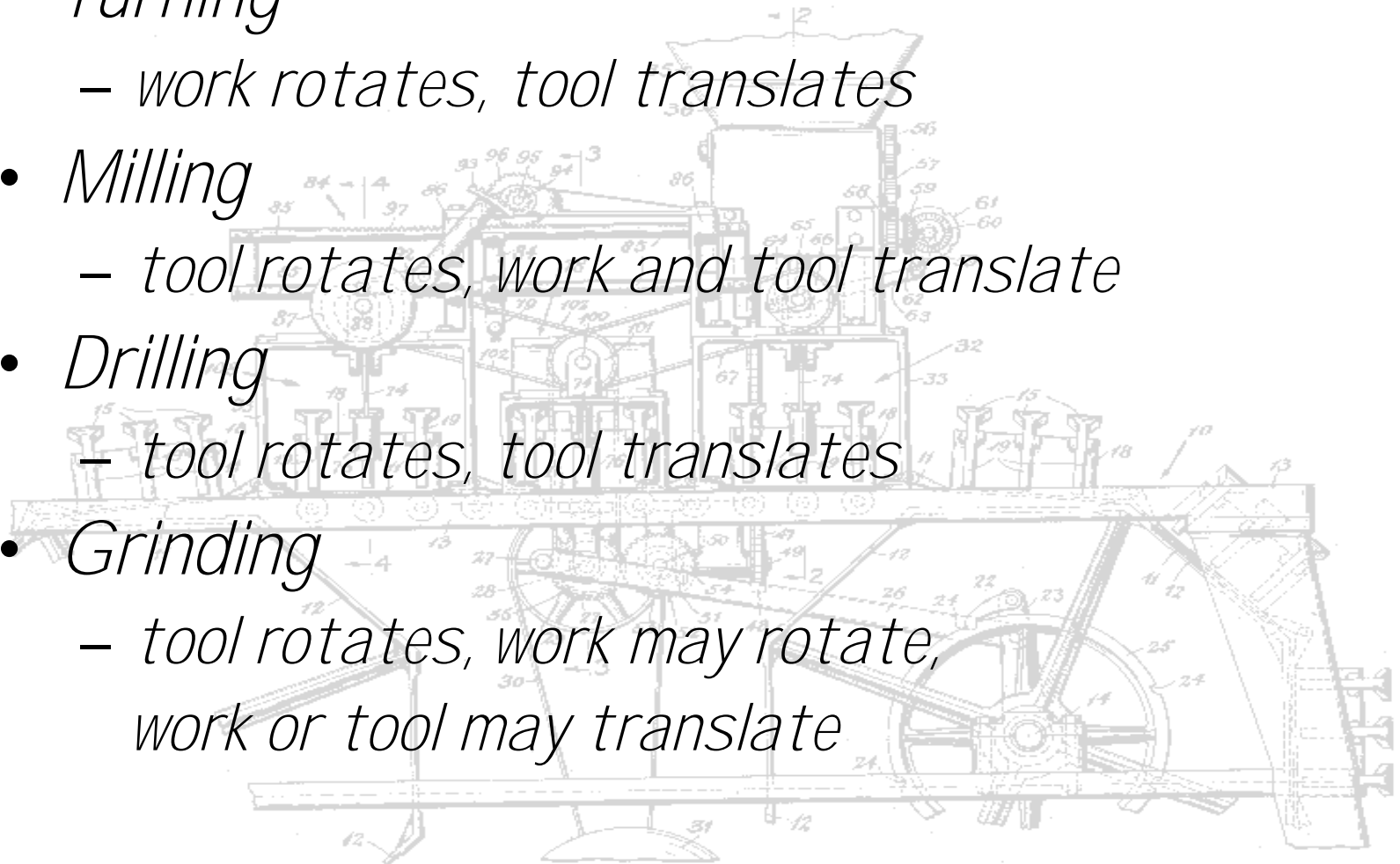
Part Fabrication

- *Additive Processes*
 - *molding, casting, sintering*
- *Subtractive Processes*
 - *turning, milling, grinding, EDM*
- *Forming Processes*
 - *sheet metal*
 - *bending, shearing, punching*
- *Joining Processes*
 - *fasteners, adhesives, welding*

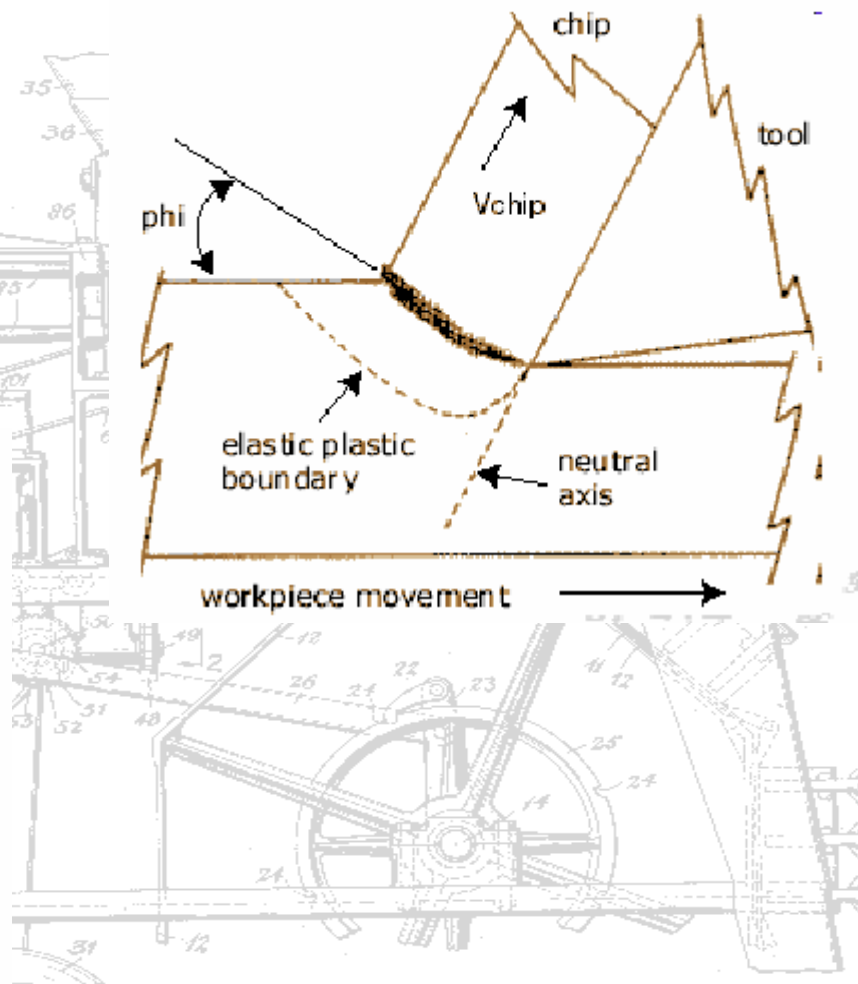
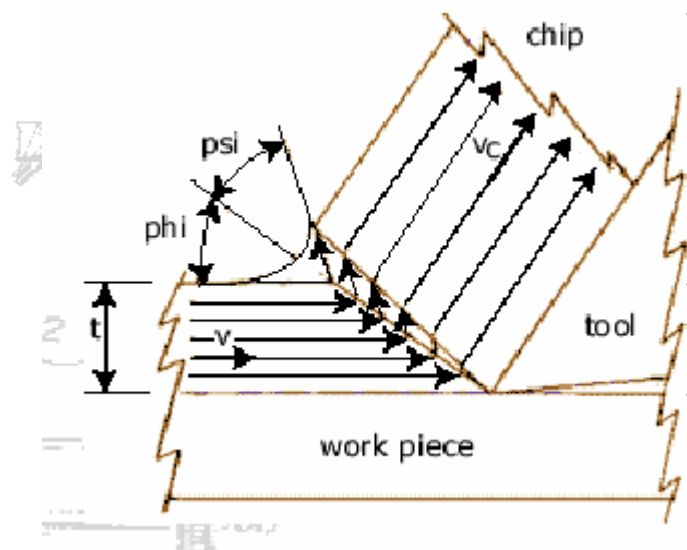
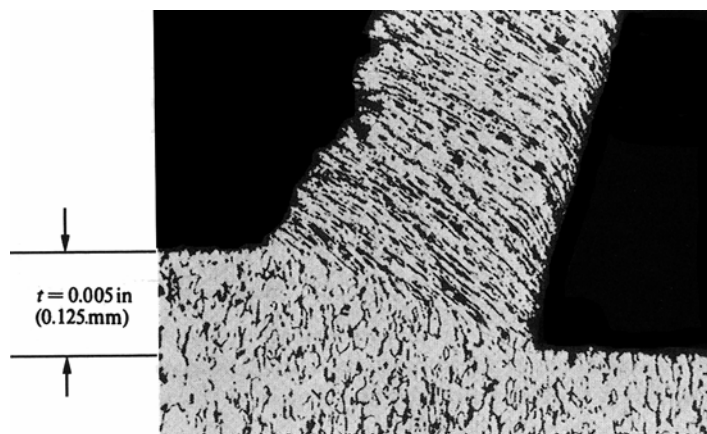


Material Removal Processes

- *Turning*
 - *work rotates, tool translates*
- *Milling*
 - *tool rotates, work and tool translate*
- *Drilling*
 - *tool rotates, tool translates*
- *Grinding*
 - *tool rotates, work may rotate, work or tool may translate*

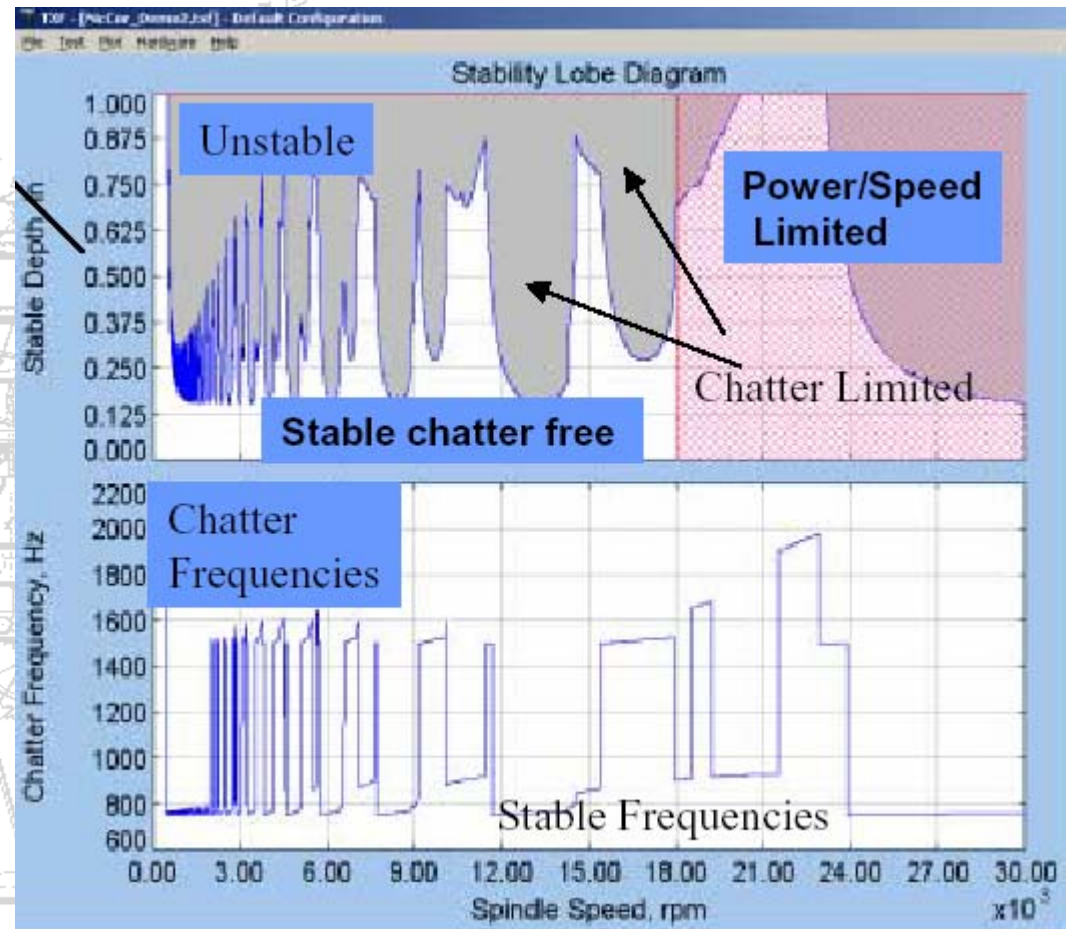


Chip Formation



Vibration

- *For Max Material Removal Rate:*
 - Choose highest spindle RPM
 - Tune tool length to stay in a stable lobe at top spindle RPM

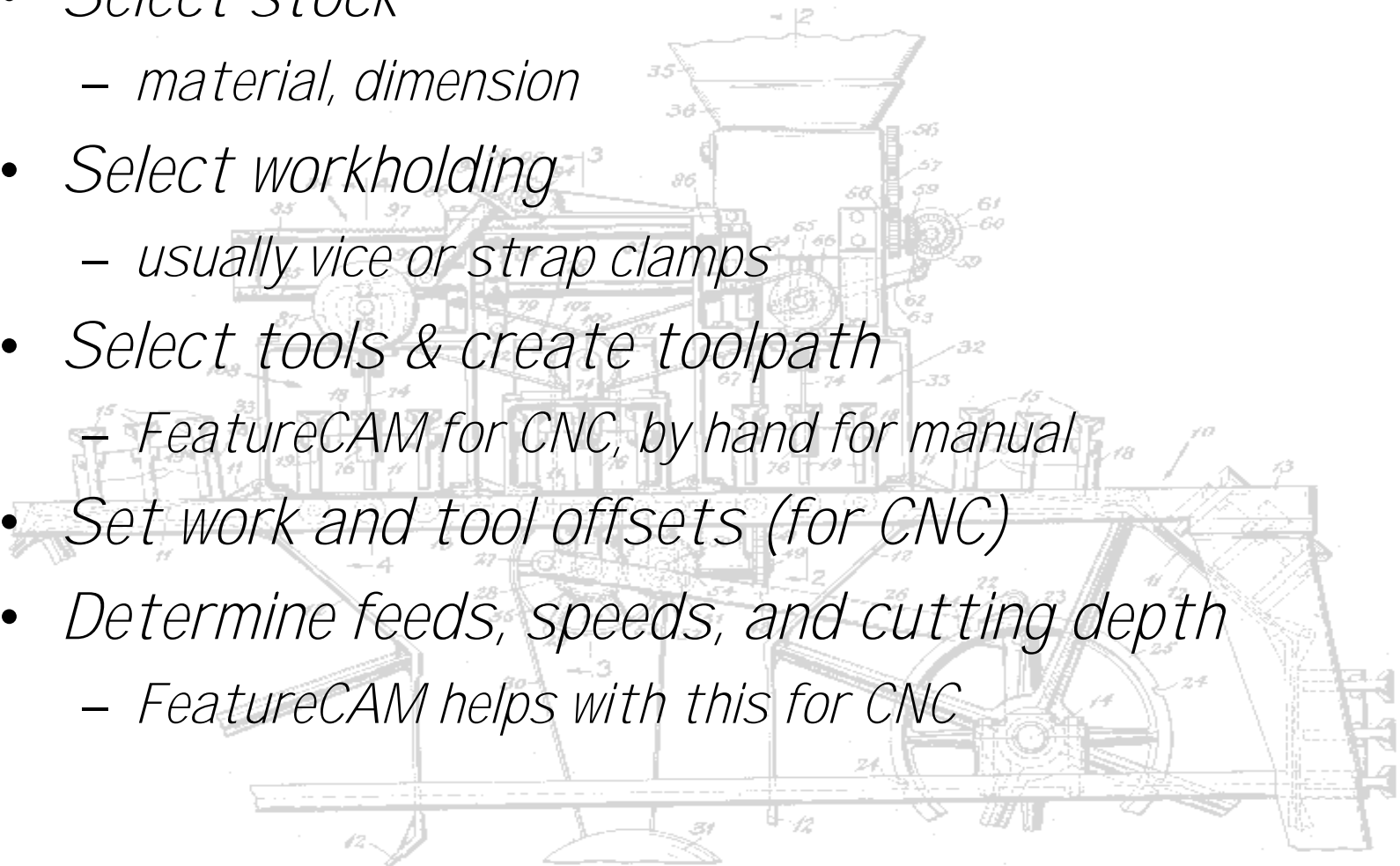


Process

- *Rigidity:*
 - *use shortest tool and tool holder*
 - *deflection of tool or work causes **form** error*
 - *keep workpiece firmly clamped and supported*
 - *avoid speed/feed/depth combos that chatter*
- *Heat:*
 - *use coated tools when heat is a problem*
 - *keep chips cleared (liquid or air coolant)*
 - *hard chips get harder*
 - *soft chips stick to tool*
 - *don't go too fast OR too slow*
- *Chip load:*
 - *keep volume removed constant!*
 - *especially watch tool entry, exit, corners*

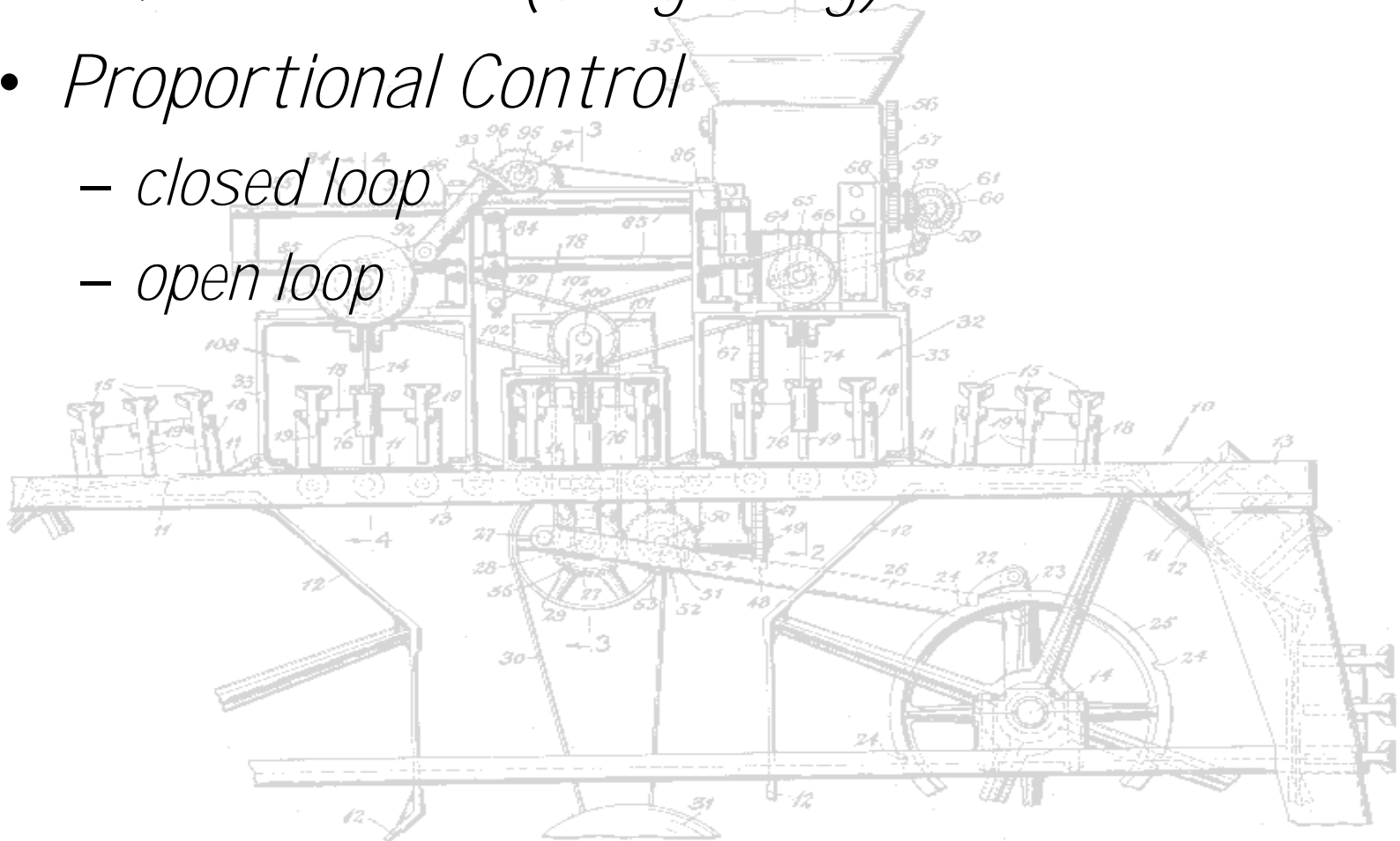
Doing Vertical Milling

- *Select stock*
 - *material, dimension*
- *Select workholding*
 - *usually vice or strap clamps*
- *Select tools & create toolpath*
 - *FeatureCAM for CNC, by hand for manual*
- *Set work and tool offsets (for CNC)*
- *Determine feeds, speeds, and cutting depth*
 - *FeatureCAM helps with this for CNC*



Control of Motion

- *On/Off Control (bang-bang)*
- *Proportional Control*
 - *closed loop*
 - *open loop*

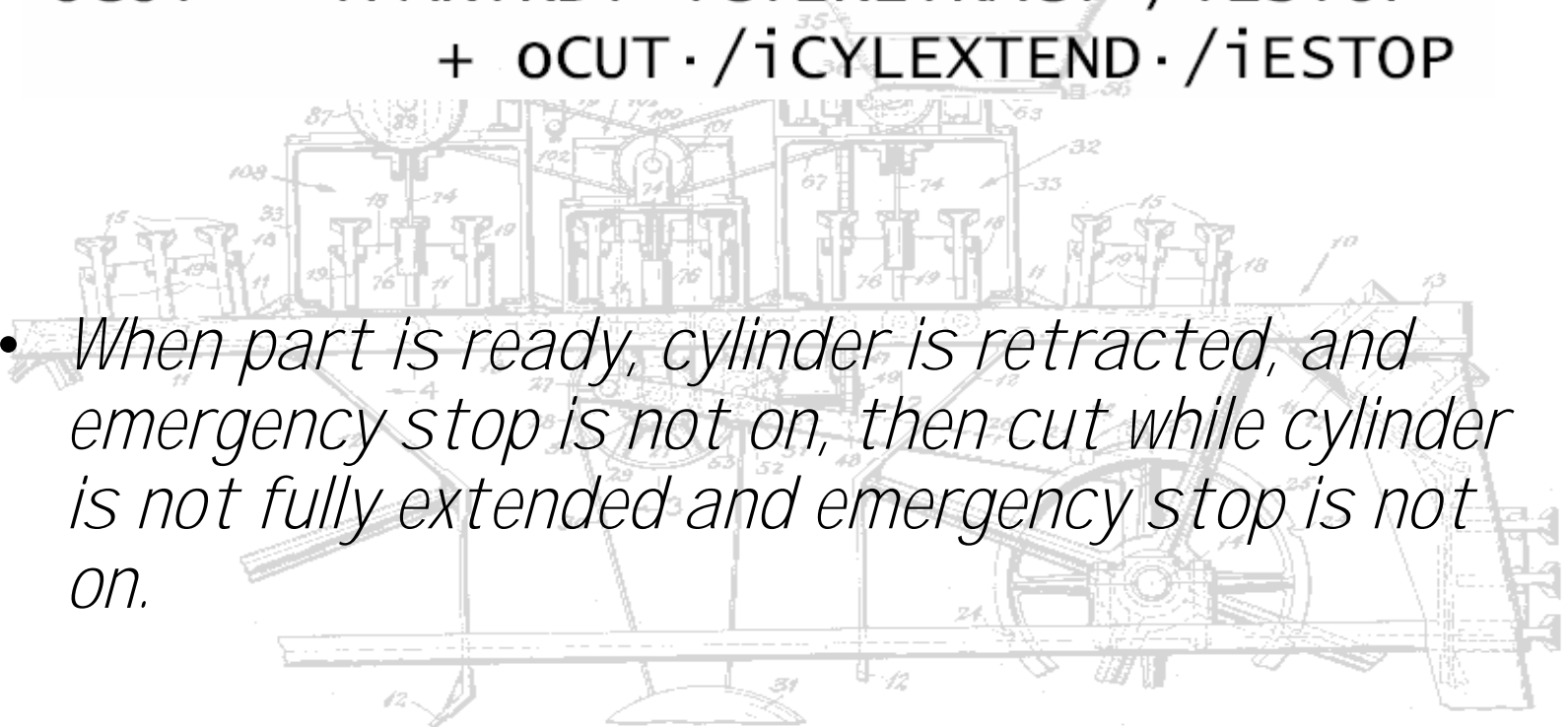


Digital Logic Expressions

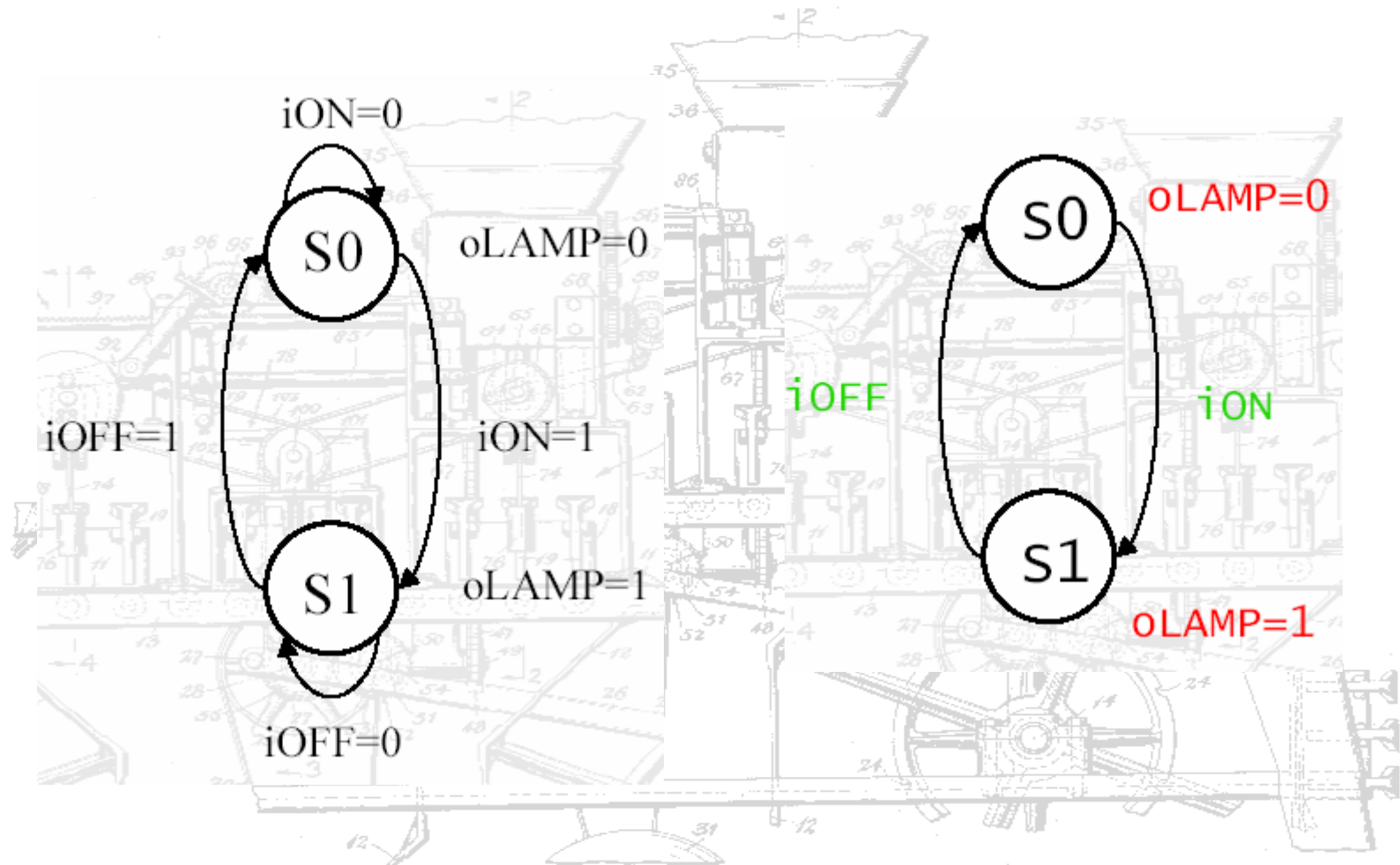
$$oCUT = (iPARTRDY \cdot iCYLRETRACT + oCUT \cdot /iCYLEXTEND) \cdot /iESTOP$$

$$oCUT = iPARTRDY \cdot iCYLRETRACT \cdot /iESTOP + oCUT \cdot /iCYLEXTEND \cdot /iESTOP$$

- *When part is ready, cylinder is retracted, and emergency stop is not on, then cut while cylinder is not fully extended and emergency stop is not on.*



State Diagram

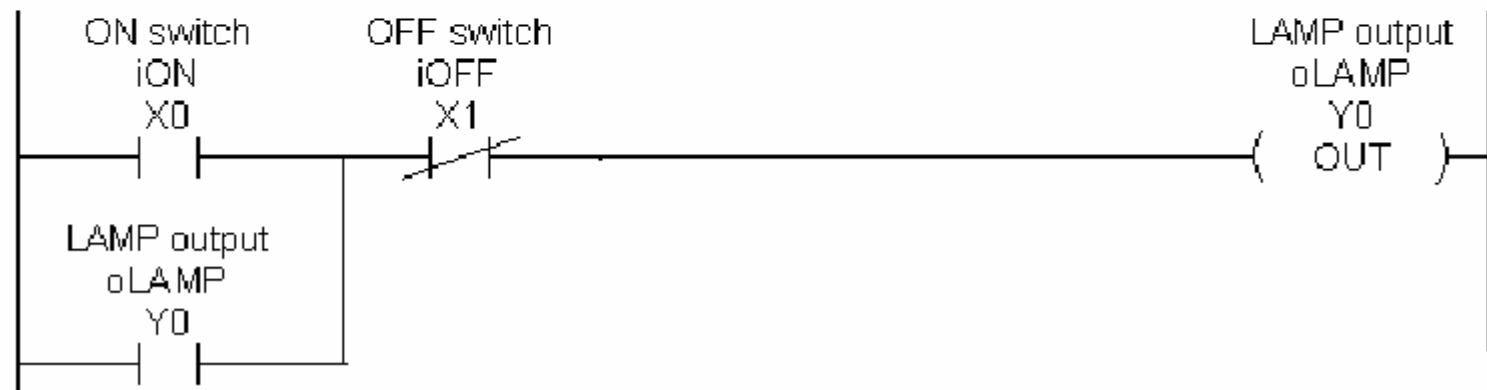


Logic Equation and Ladder Diagram

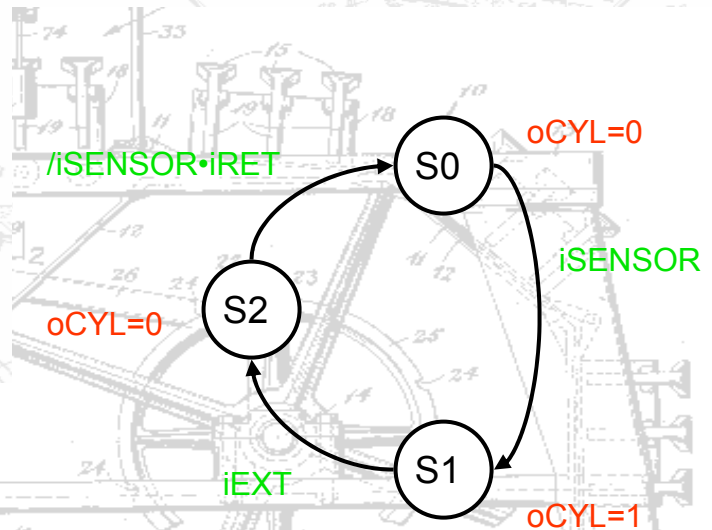
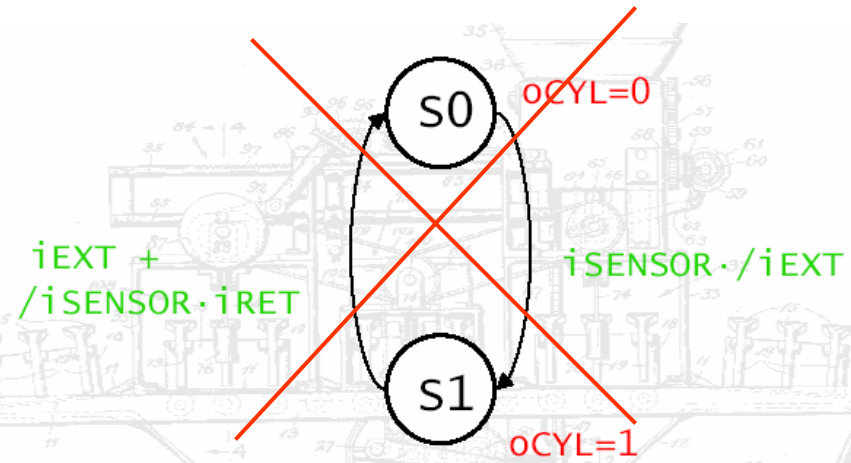
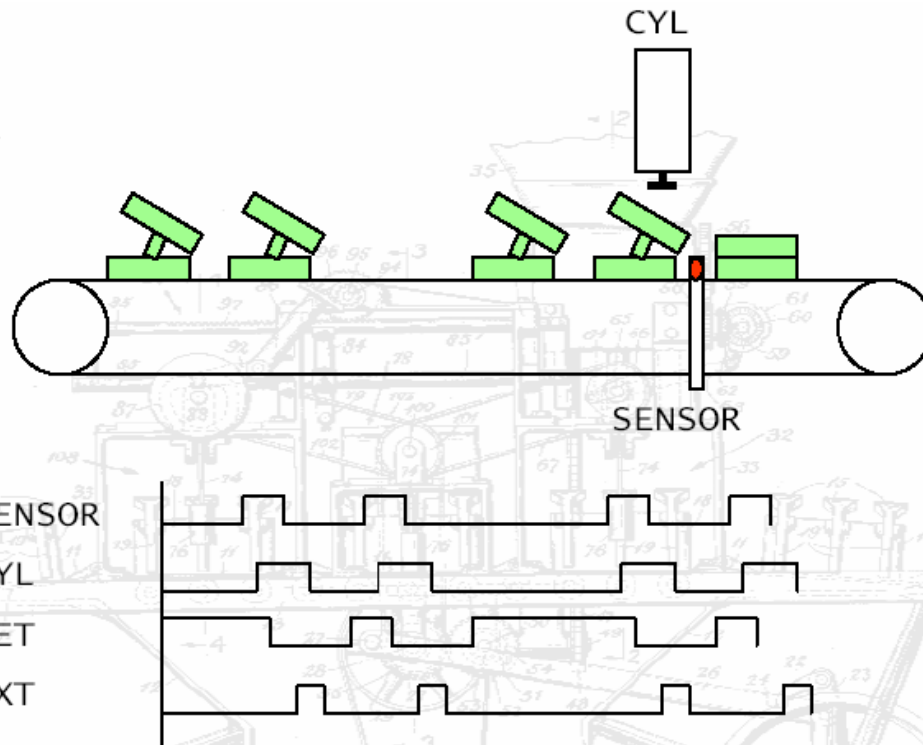
$$oLAMP = /iOFF \cdot (iON + oLAMP)$$

24VDC

GND

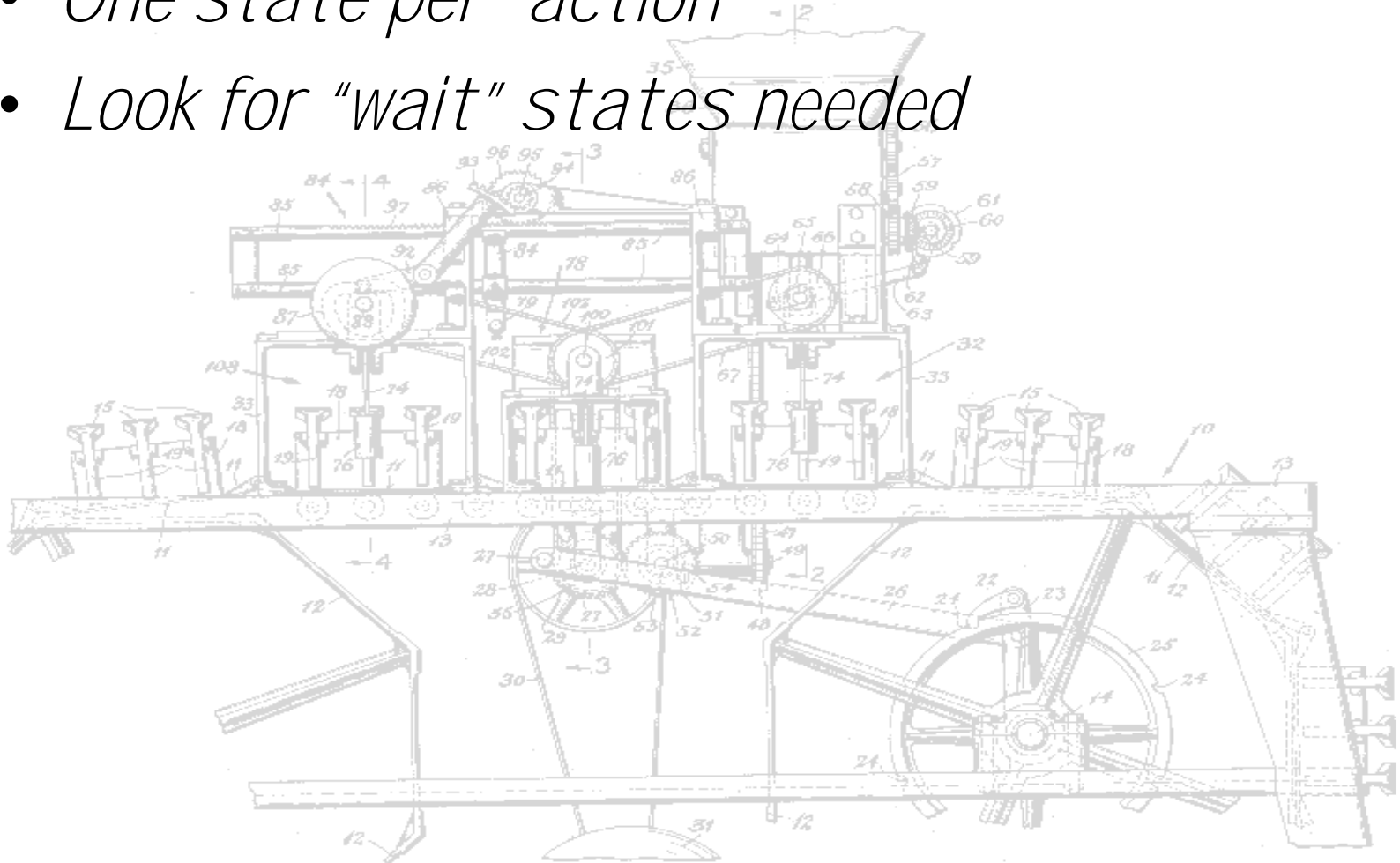


Second Example Revisited

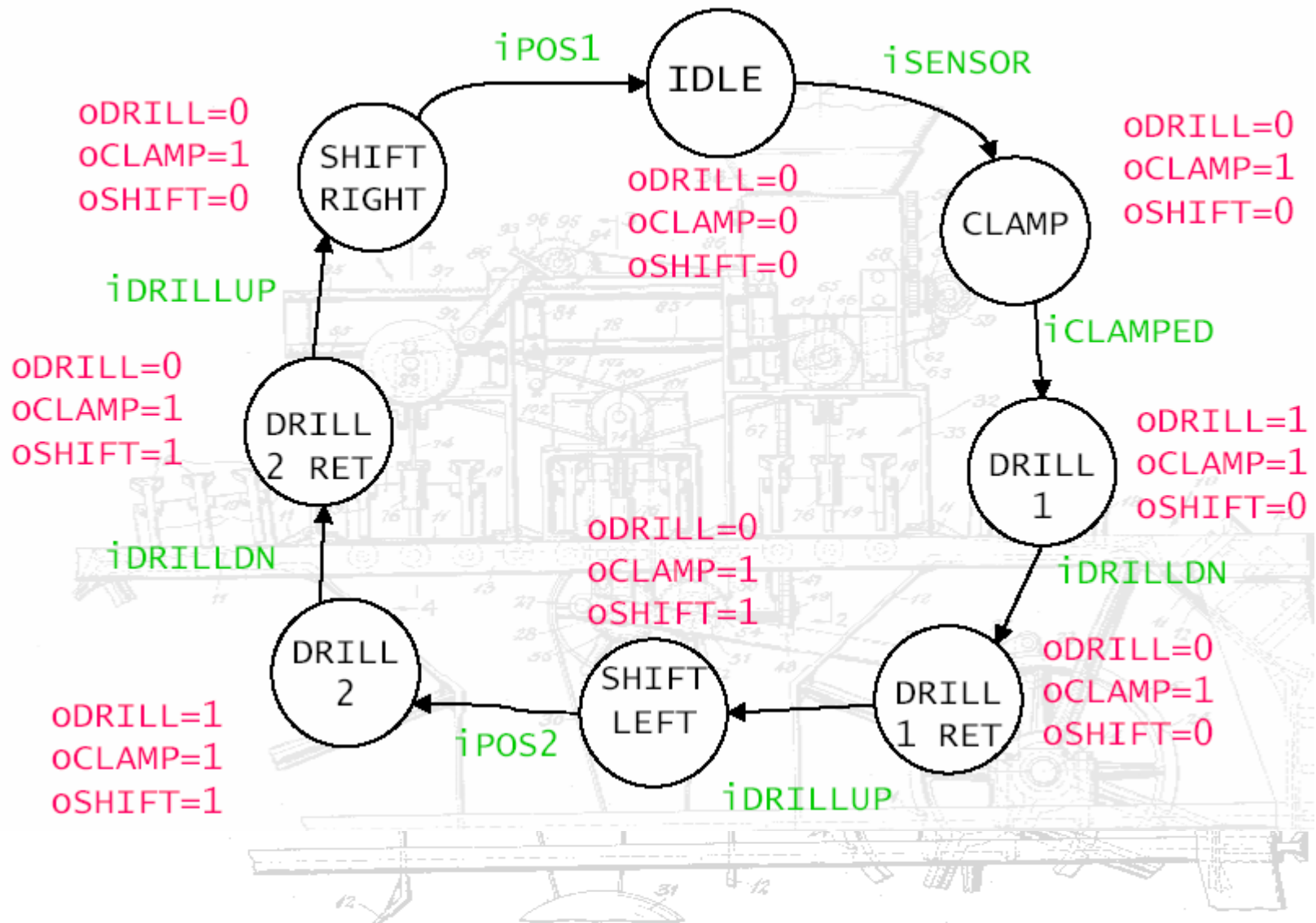


State Diagrams

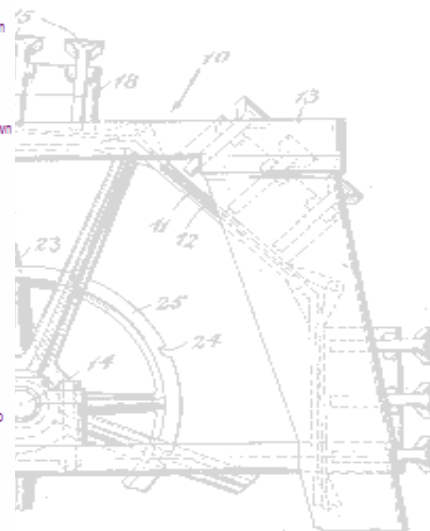
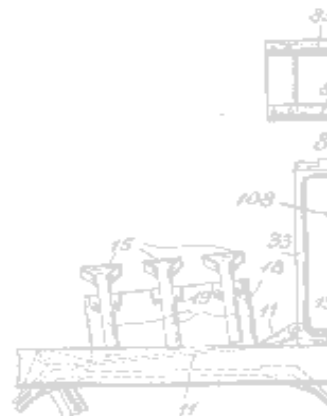
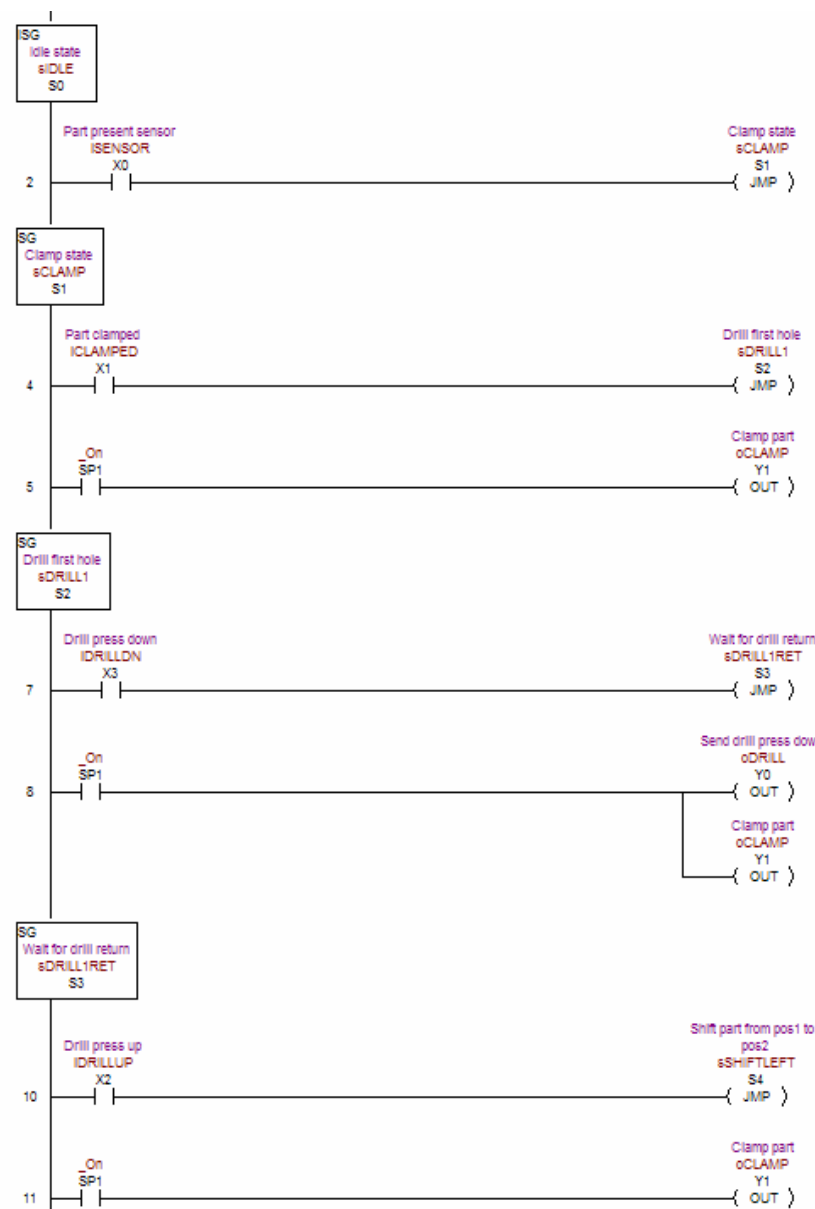
- *One state per "action"*
- *Look for "wait" states needed*



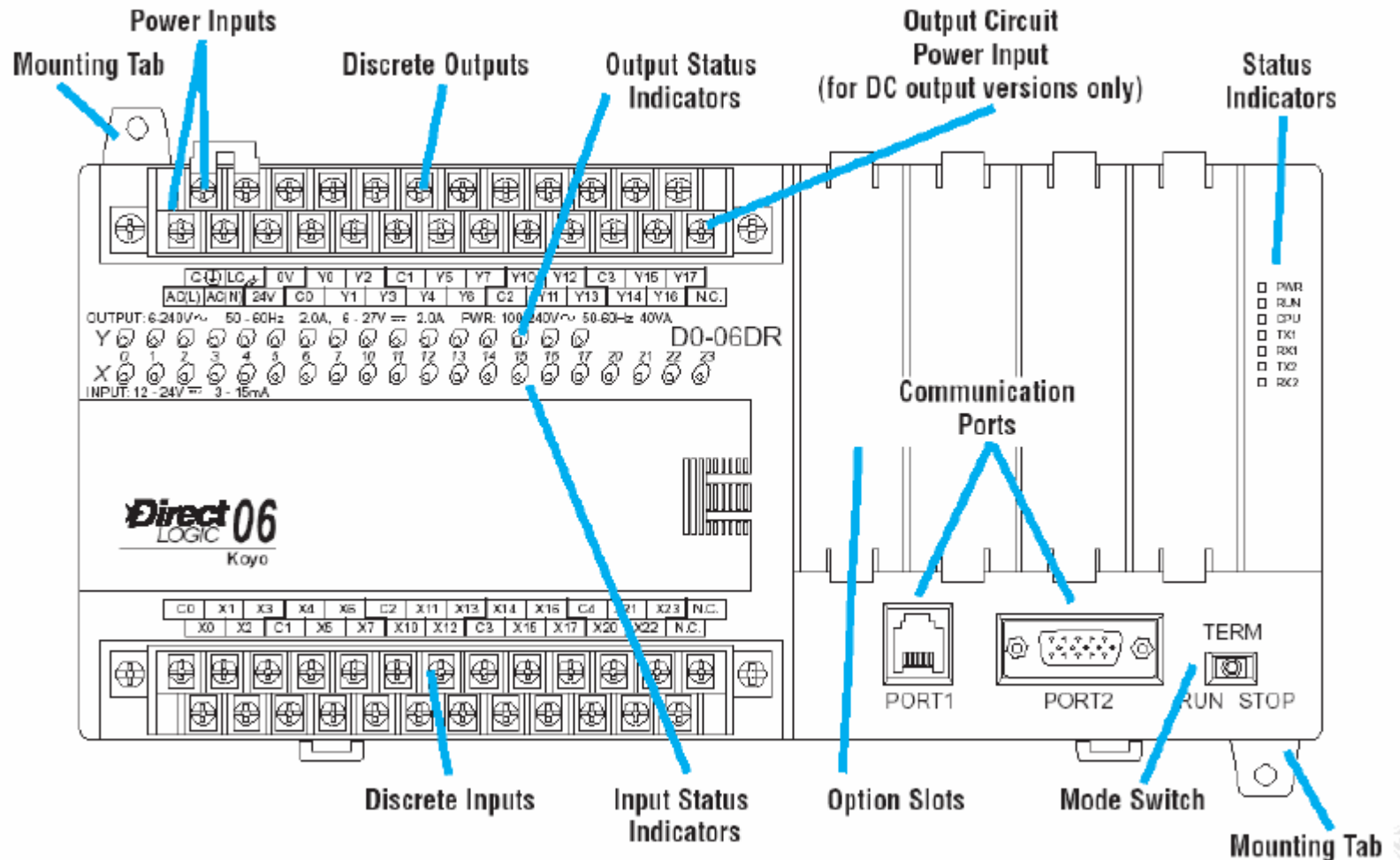
State Diagram



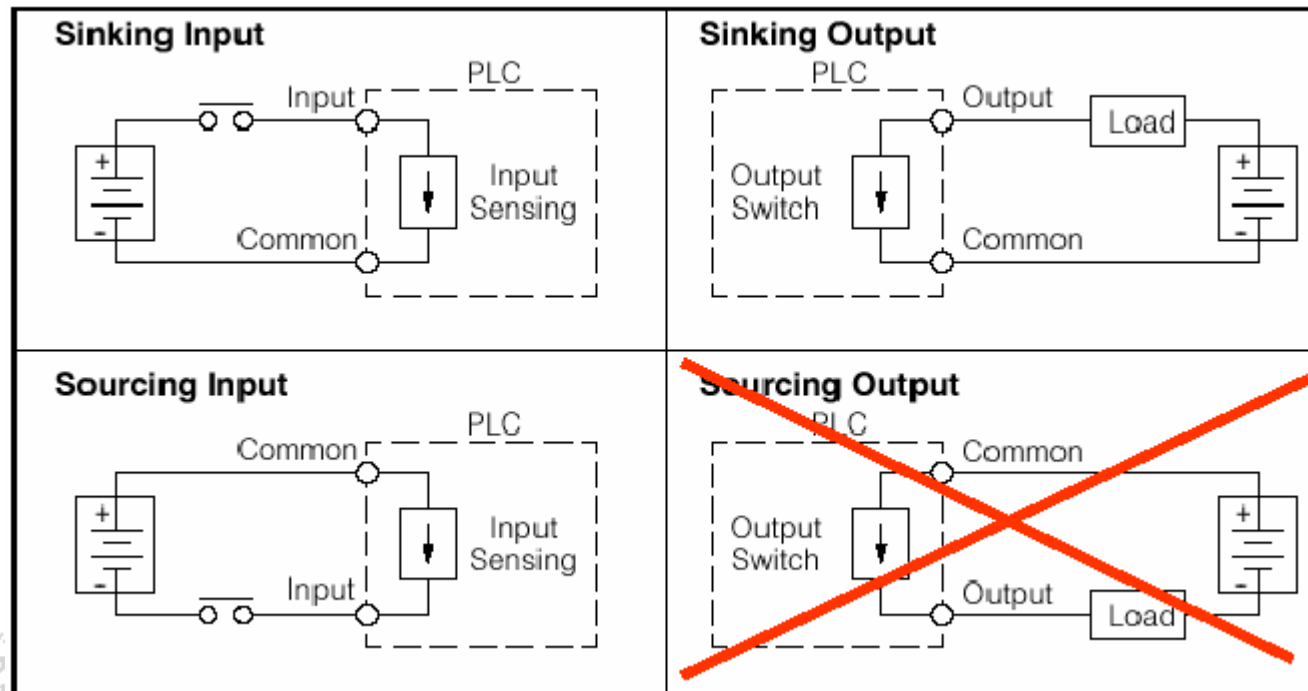
RLL-Plus



PLC Front Panel

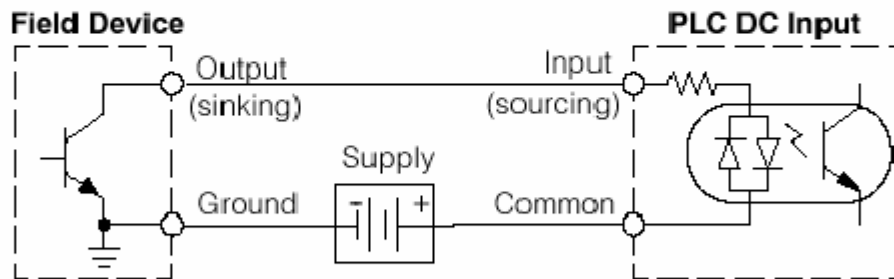
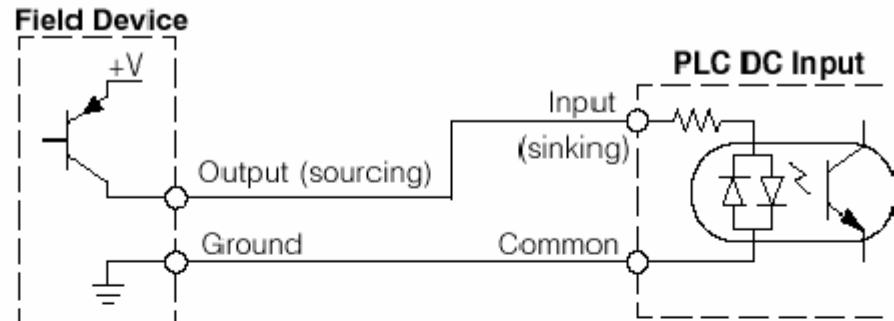


PLC Inputs and Outputs



- *Sinking = drawing current*
- *Sourcing = supplying current*
- *Sinking output connects to sourcing input*
- *Sourcing output connects to sinking input*

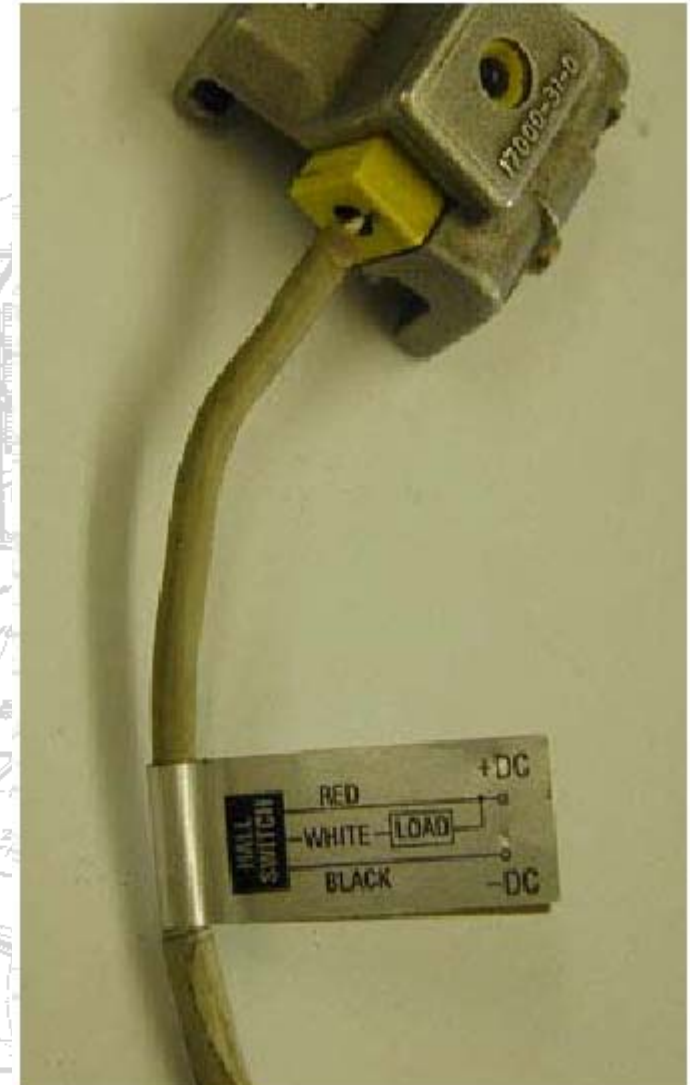
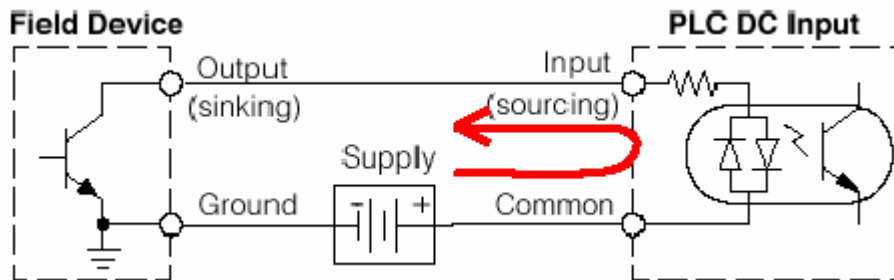
DL06 Signal Inputs



C0	X1	X3	X4	X6	C2	X11	X13	X14	X16	C4	X21	X23	N.C.
X0	X2	C1	X5	X7	X10	X12	C3	X15	X17	X20	X22	N.C.	

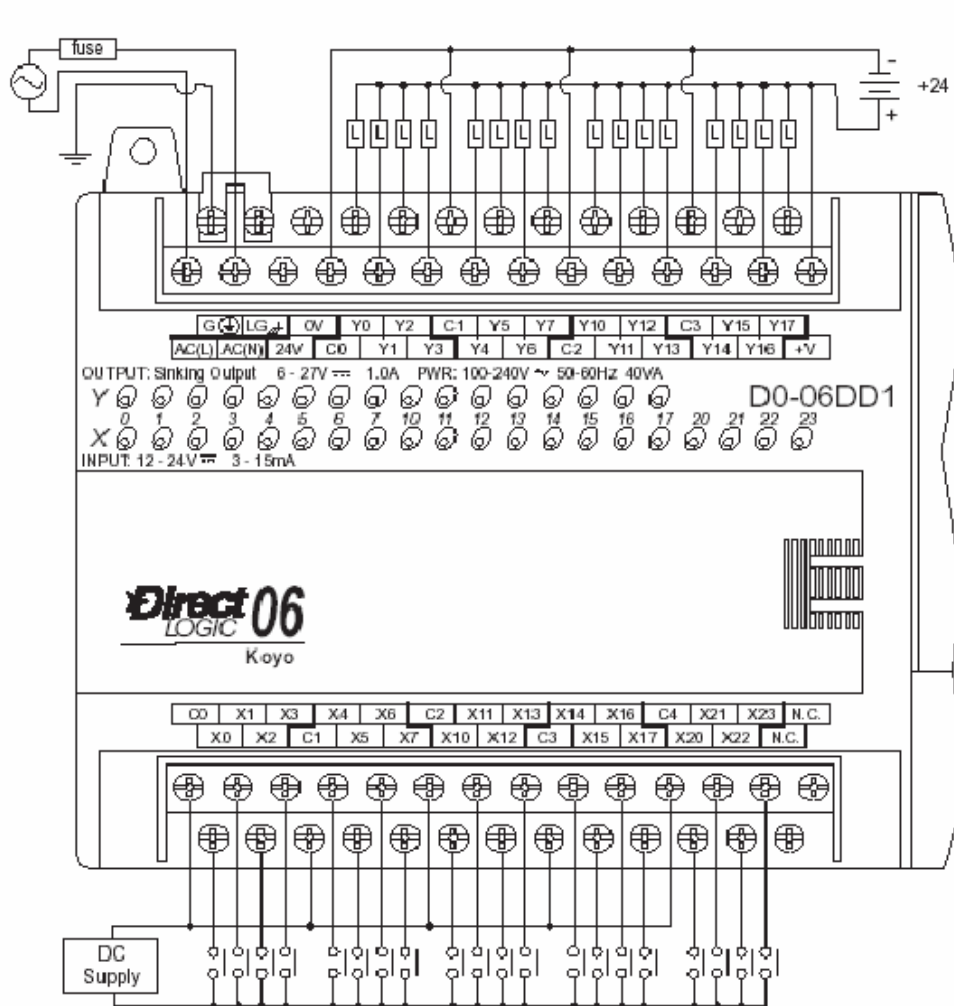
Typical Input Device

- *The tag indicates that the LOAD (PLC input has a +DC common*
 - *this is a sinking output*
 - *Sinking output => sourcing input*

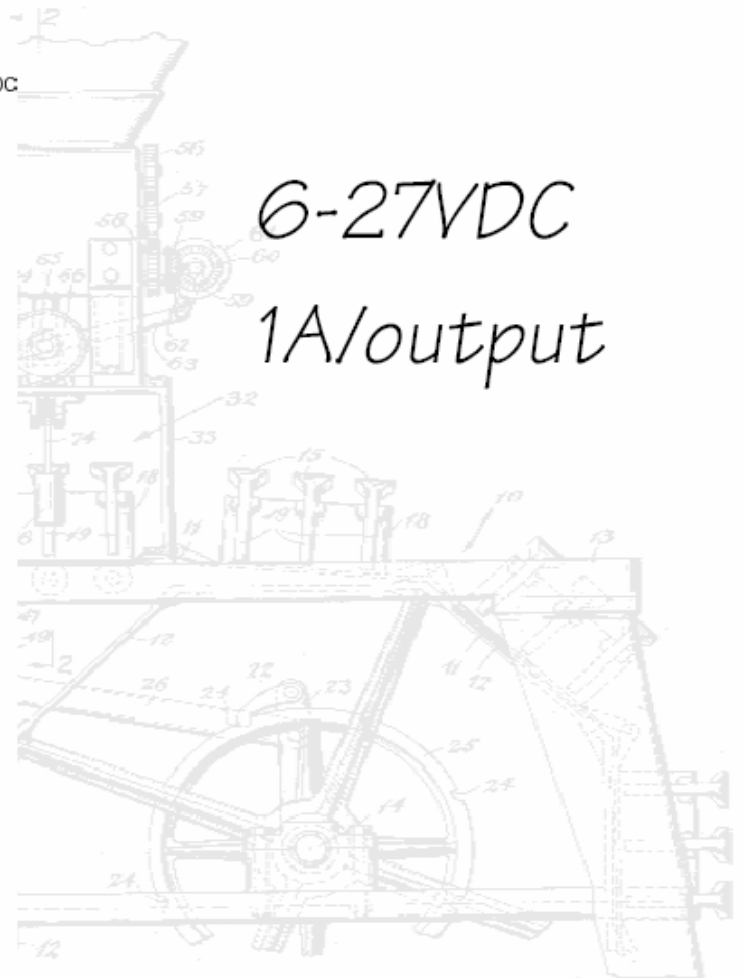


DC Control Outputs

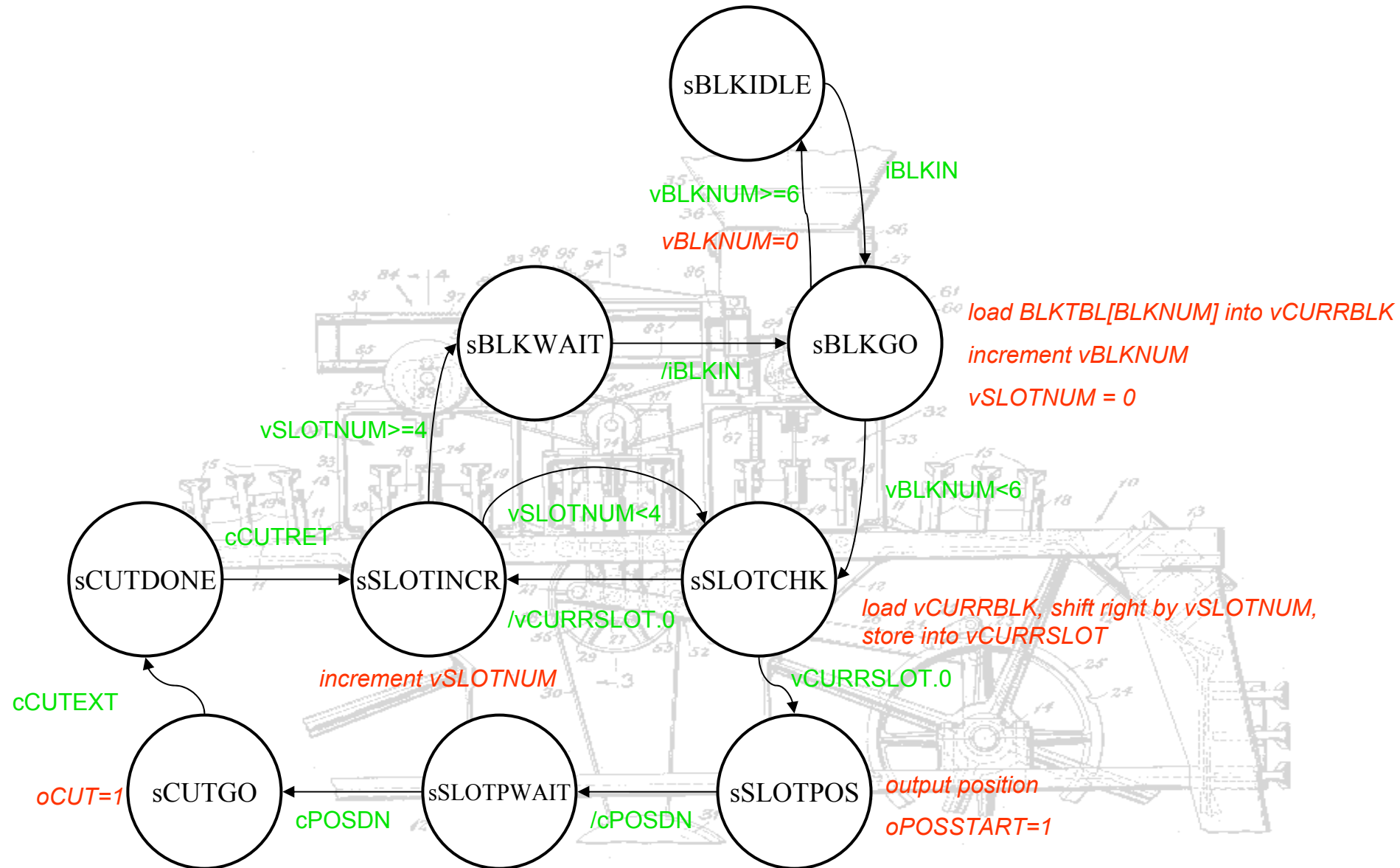
0V	Y0	Y2	C1	Y5	Y7	Y10	Y12	C3	Y15	Y17
C0	Y1	Y3	Y4	Y6	C2	Y11	Y13	Y14	Y16	+V



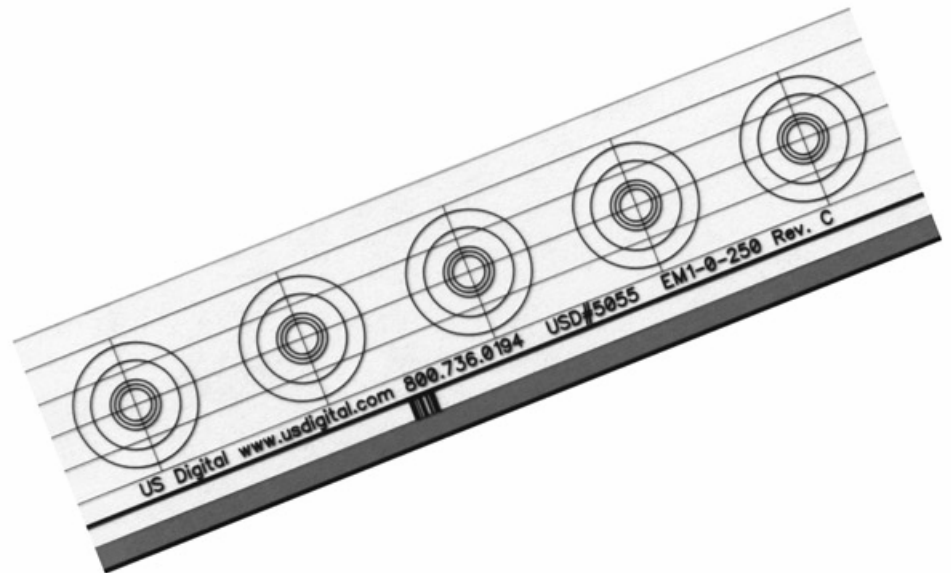
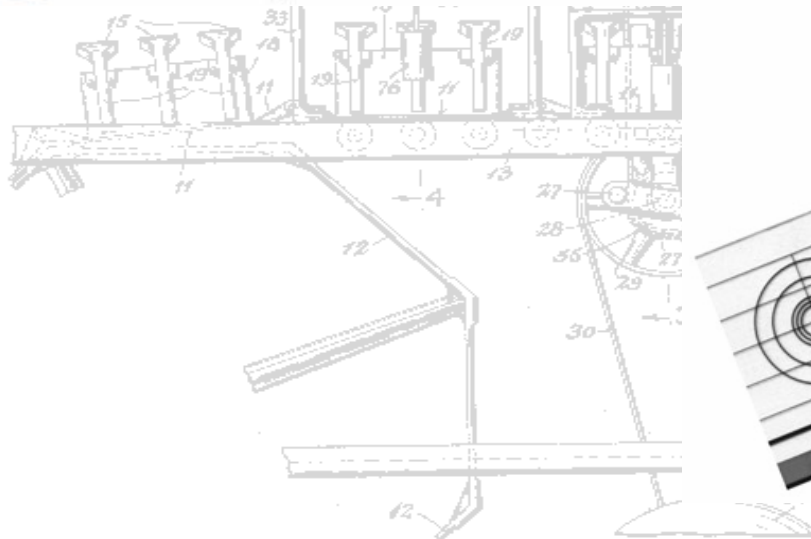
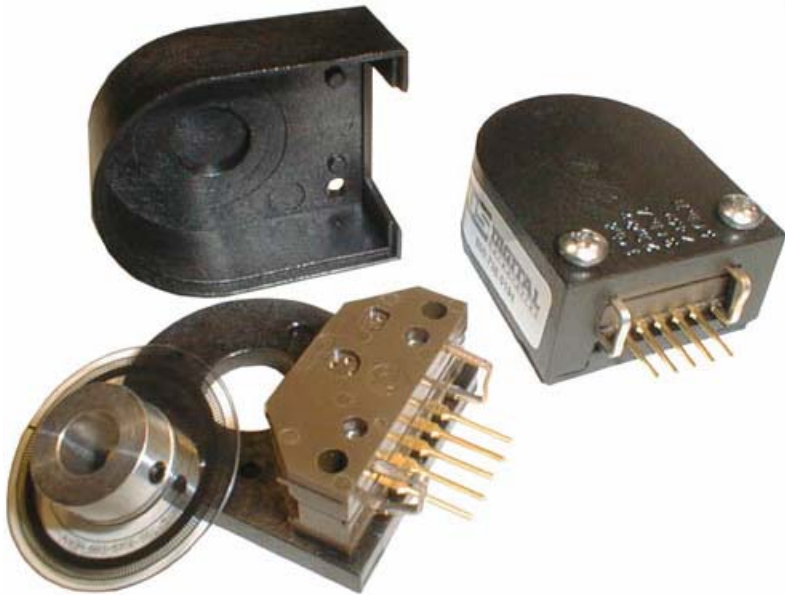
6-27VDC
1A/output



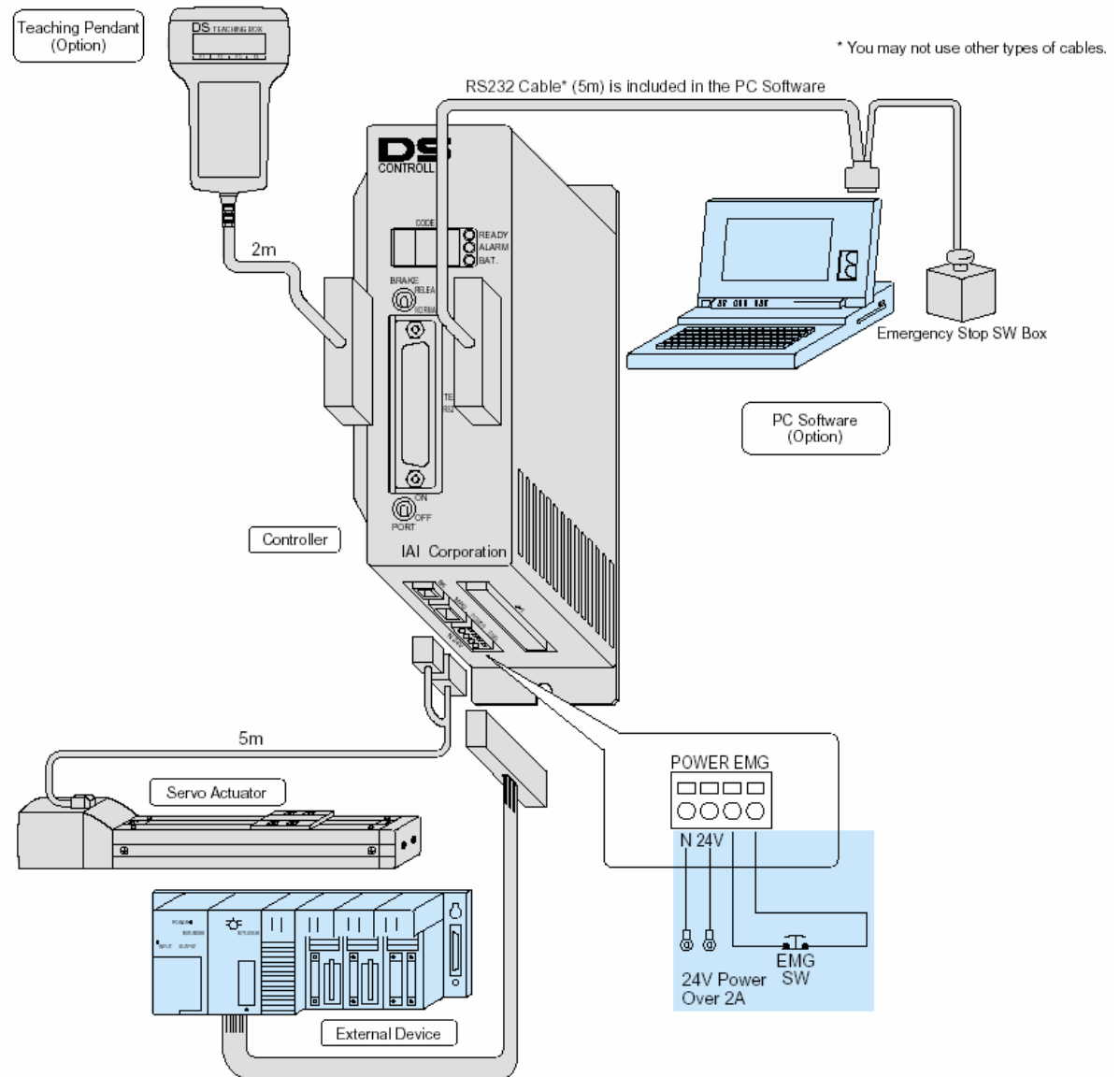
Big State Machine Example



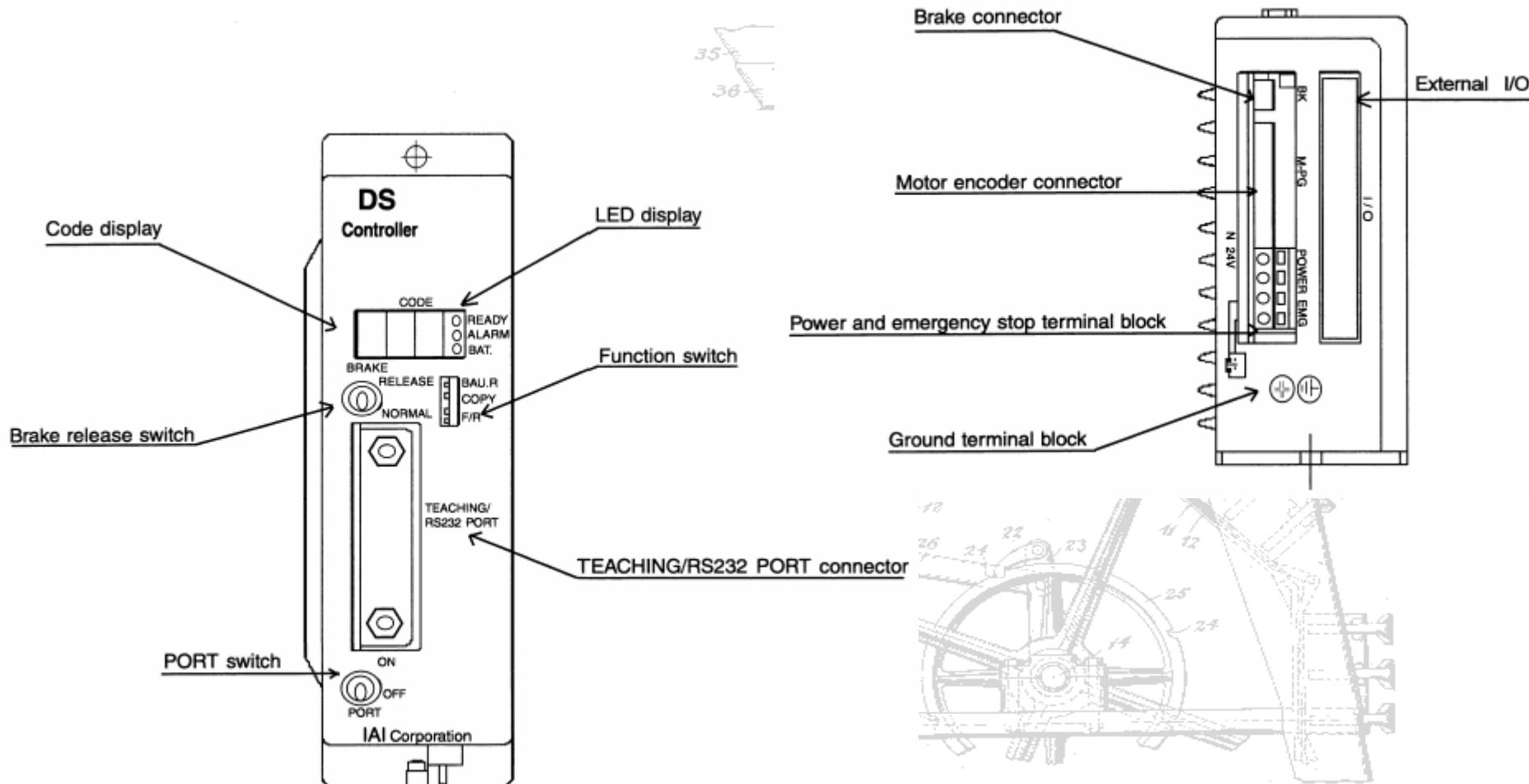
Incremental Encoders



Intelligent Actuator Motion Ctrl



IAI DS Controller



IAI DS Controller

Standard NPN (Sinking)

Program Mode

Terminal Block (4pin)

Pin No.	Signal Name
1	N
2	24V
3	24V
4	EMG SW

EMG SW

I/O Connector (34 pin)

Pin No.	Section	Port No.	Function
1A	P24		External current + 24V in out
1B	Input		PRG No. 1 Input
2A			PRG No. 2 Input
2B			PRG No. 4 Input
3A			PRG No. 8 Input
3B			PRG No. 10 Input
4A			PRG No. 20 Input
4B			NC
5A			CPU Reset
5B		000	External Start Input
6A		001	User Input
6B	Input	002	User Input
7A		003	User Input
7B		004	User Input
8A		005	User Input
8B		006	User Input
9A		007	User Input
9B		008	User Input
10A		009	User Input
10B		010	User Input
11A	Output	011	User Input
11B		012	User Input
12A		013	User Input
12B		014	User Input
13A		015	User Input
13B		300	Alarm Output
14A		301	Ready Output
14B		302	User Output
15A		303	User Output
15B		304	User Output
16A	Output	305	User Output
16B		306	User Output
17A		307	User Output
17B	N24		External Current OV

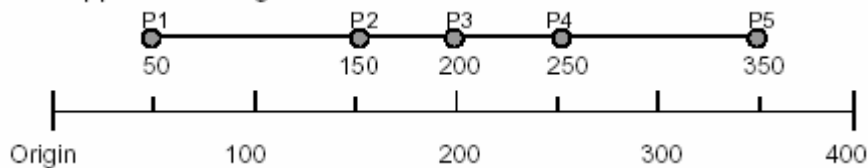
Digital SW

Note:

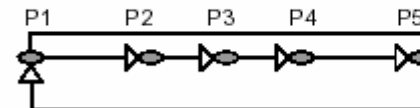
PRG = Program
NC = No Contact

OV 24V

IAI DS Controller



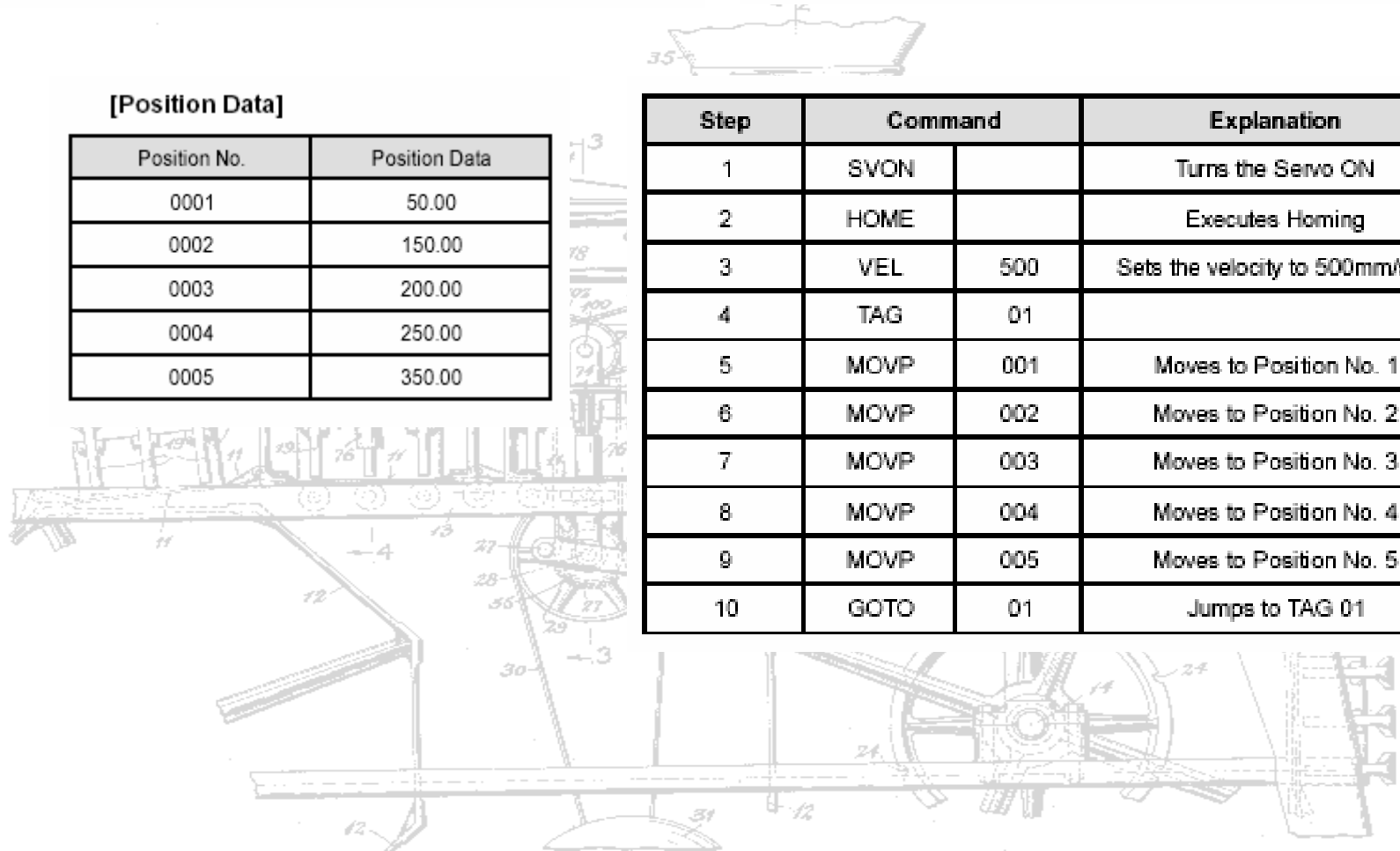
P1 → P2 → P3 → P4 → P5 → P1 (This path is repeated):



[Position Data]

Position No.	Position Data
0001	50.00
0002	150.00
0003	200.00
0004	250.00
0005	350.00

Step	Command		Explanation
1	SVON		Turns the Servo ON
2	HOME		Executes Homing
3	VEL	500	Sets the velocity to 500mm/sec
4	TAG	01	
5	MOVP	001	Moves to Position No. 1
6	MOVP	002	Moves to Position No. 2
7	MOVP	003	Moves to Position No. 3
8	MOVP	004	Moves to Position No. 4
9	MOVP	005	Moves to Position No. 5
10	GOTO	01	Jumps to TAG 01



IAI Example Program

K:\CLASS\ENGR\480\IAI\MASTER6.PRG

Step	E	N	Cnd	Cmnd	Operand1	Operand2	Pst	Comment
1				SVON	1			SERVOS ON
2				BTON	302			
3				HOME	1			HOME SERVO
4				ACC	0.9			SET ACCEL
5				VEL	1000			SET VELOCITY
6				MOVP	1			PICK UP POS.
7				TAG	1			
8				WTON	015			Wait for START
9				BTOF	302			Reset Move Done
10				IN	016	017		Load pos to 99
11				ADD	99	2		0 input -> Pos 2
12				MOVP	*99			Move to pos #
13				BTON	302			Move Done
14				WTOF	015			Wait for /START
15				GOTO	1			

No.	Acc	Vel	Position
1	0.5	200	100.000
2	0.50	200	120.000
3	0.50	200	140.000
4	0.50	200	160.000
5	0.50	200	180.000

